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# Daedalus/GloMop Architectural Walkthrough

Daedalus Retreat, Lake Tahoe  
June 18-20th, 1996

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# Outline

- Motivation and overview
- Core architecture components
- Core architecture walkthrough
  - connection, document retrieval, vertical handoff, document refinement
- Extended architecture components
- Extended architecture walkthrough
  - connection and authentication, vertical handoff, horizontal handoff, dynamic adaptation, load balancing, domain and network services
- Summary, Open Issues

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# Motivation

- **mobility-aware network services**
  - seamless roaming (overlay IP)
  - efficiency of protocols and of handoff
- **mobility-aware application services**
  - dynamic adaptation to variability
  - enable a wide array of client devices
- **mobility-aware domain services**
  - resource discovery
  - load balancing
  - metering

# Challenges

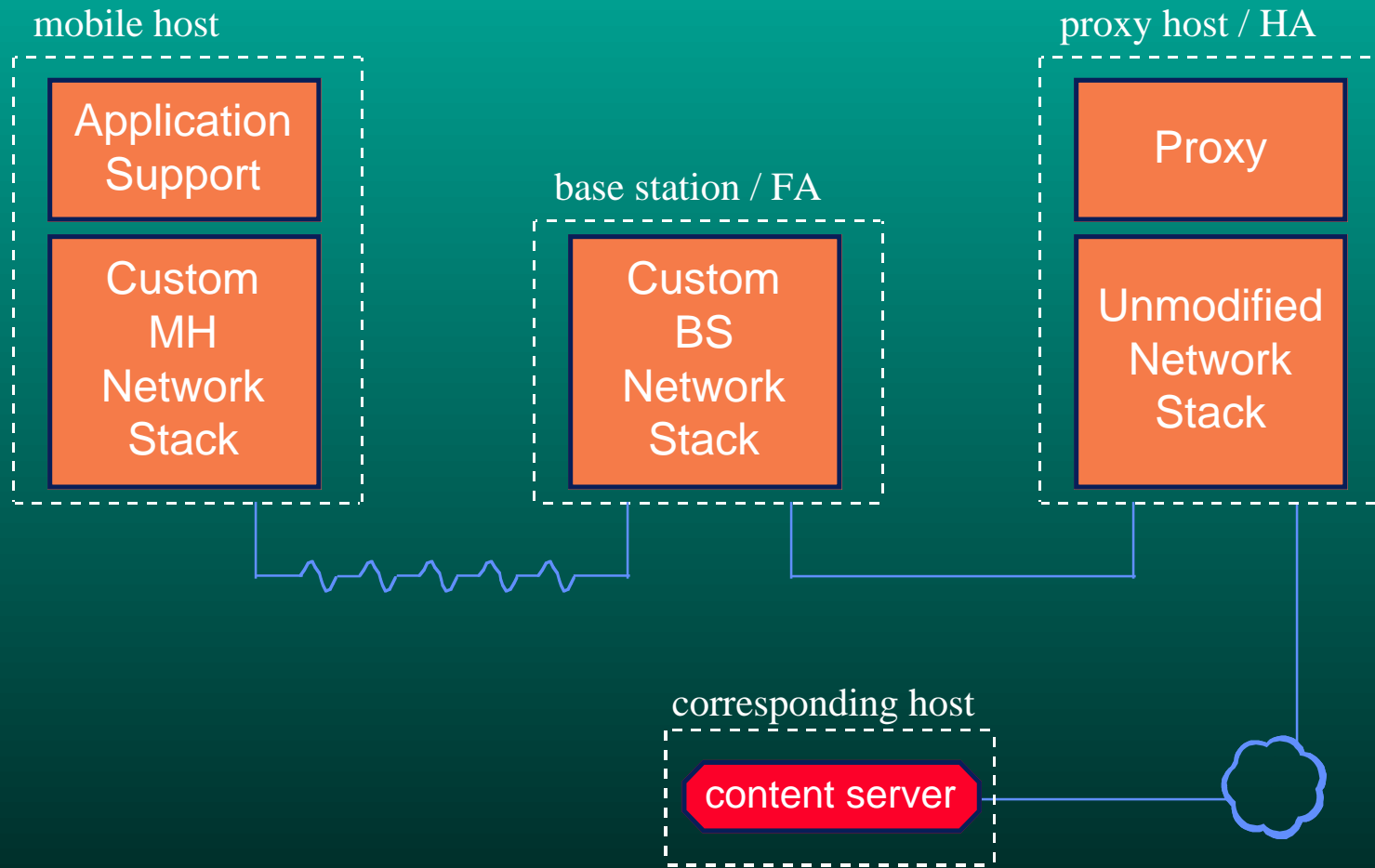
- **cohabitate with existing infrastructure**
  - Mobile IP, TCP, HTTP, Kerberos, ...
  - justify custom protocols
- **a scalable architecture**
  - network and proxies should support many clients
- **integrable but independent components**
  - pieces of the architecture should be able to function on their own
  - integration yields optimization and new capability



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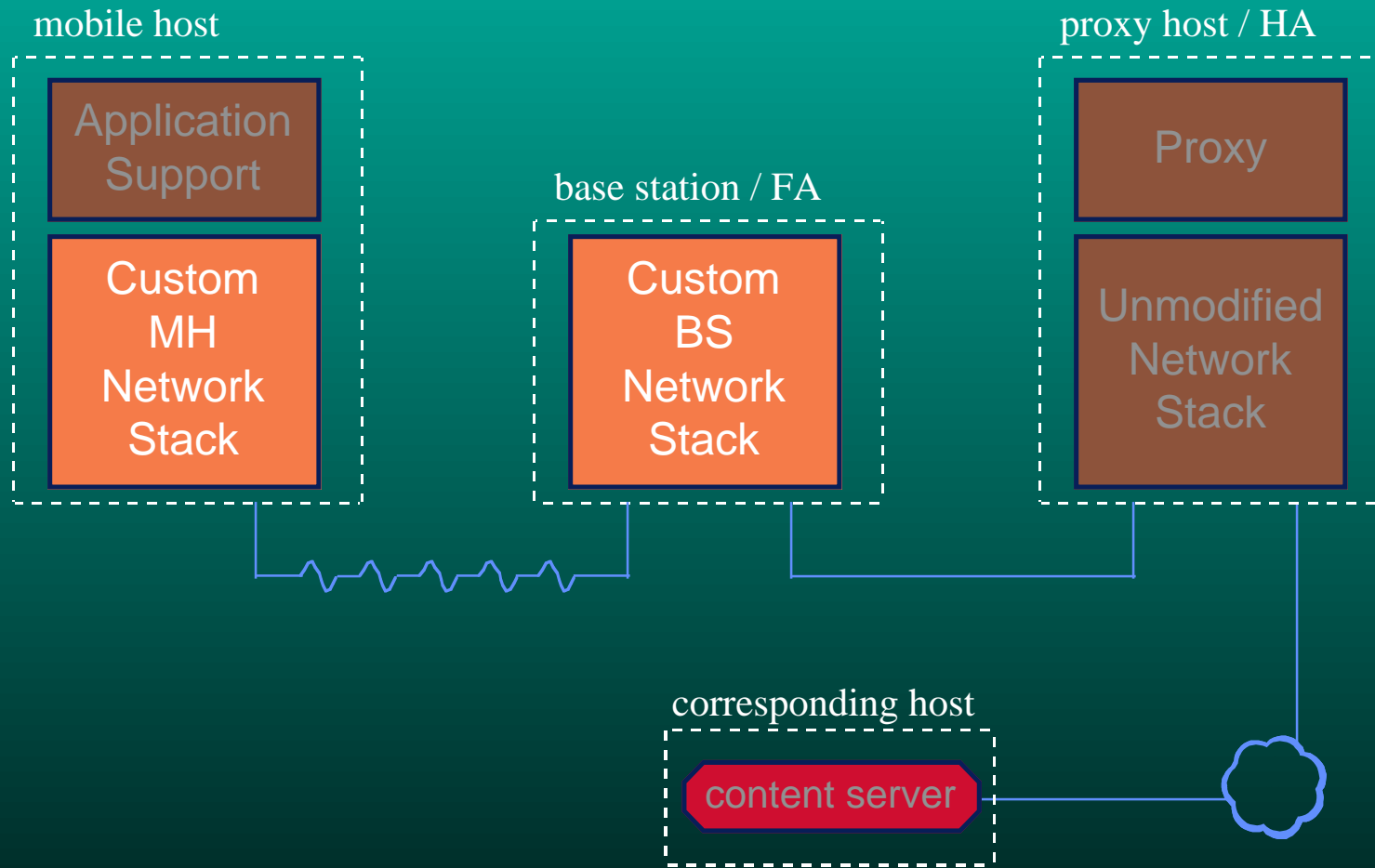
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# Core Architecture Components

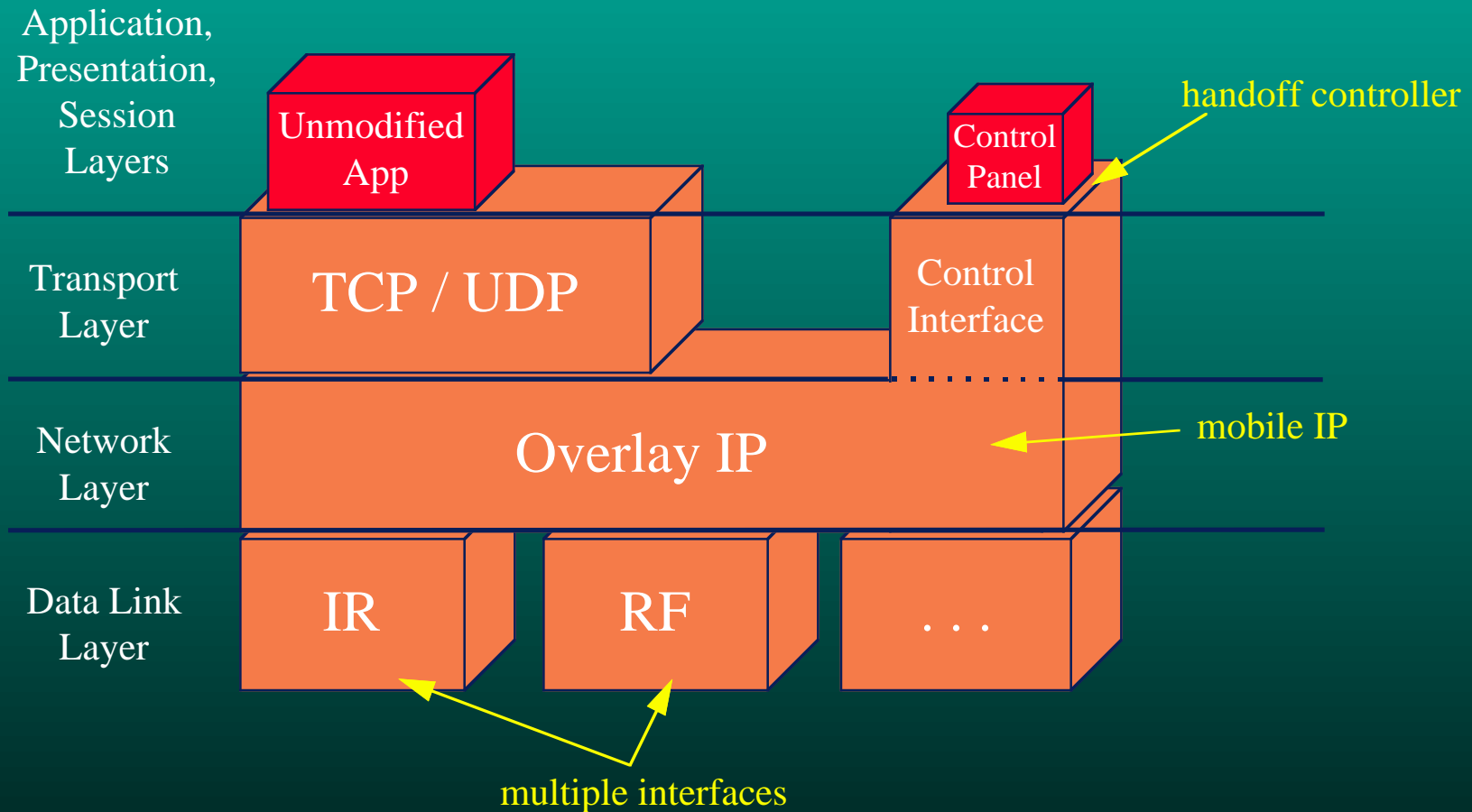




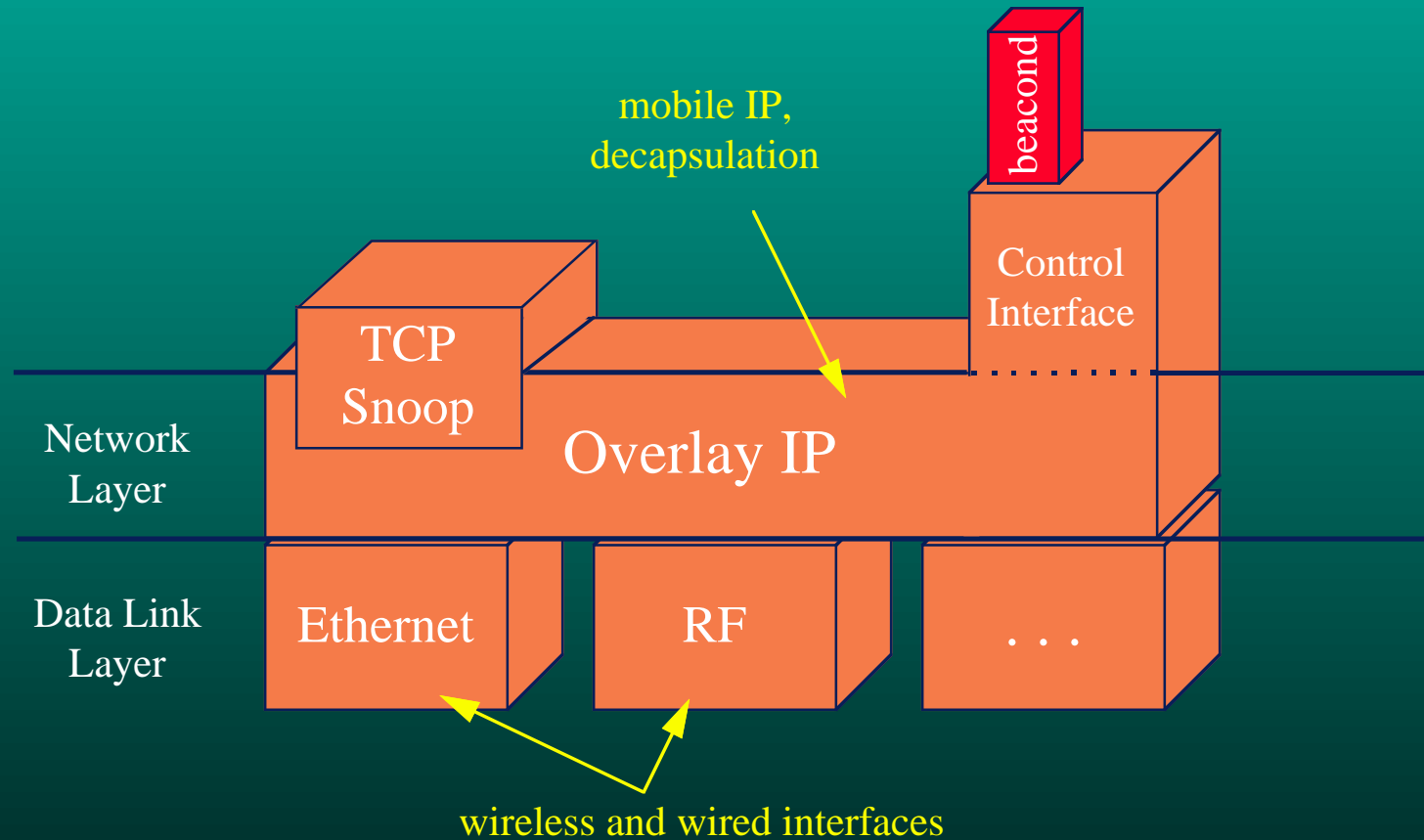
# Core Architecture Components



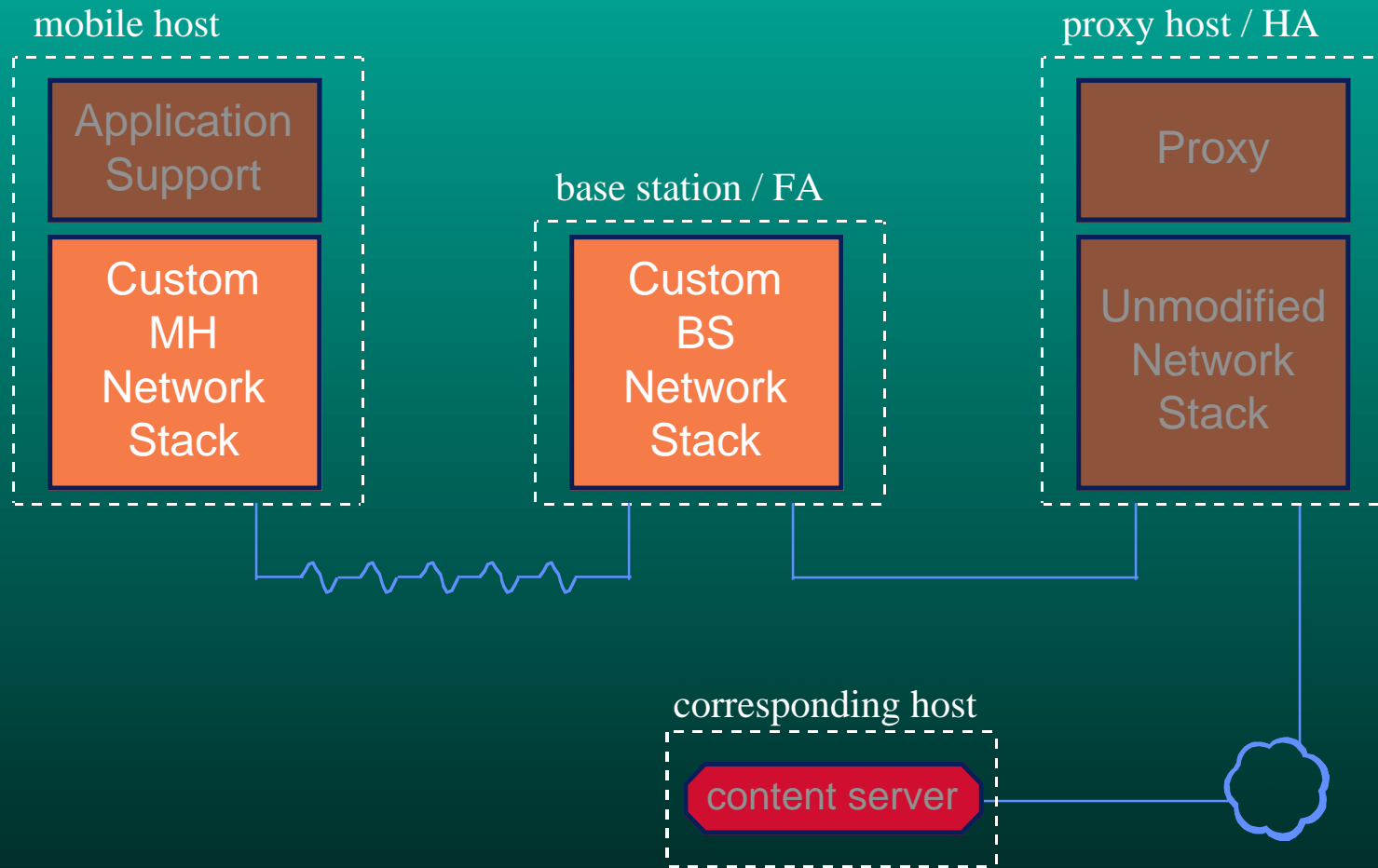
# Core Daedalus Mobile Host Components



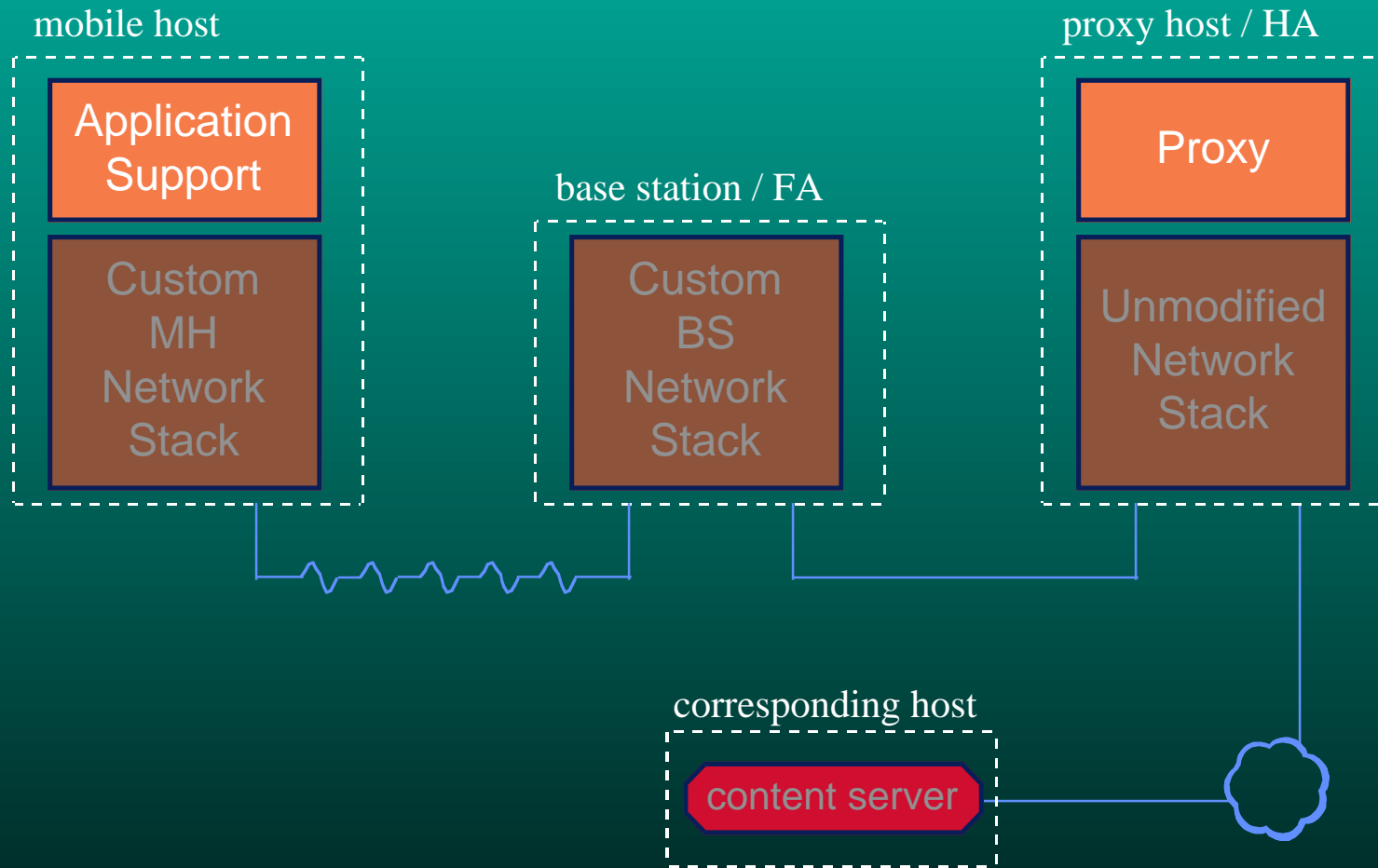
# Core Daedalus Base Station Components



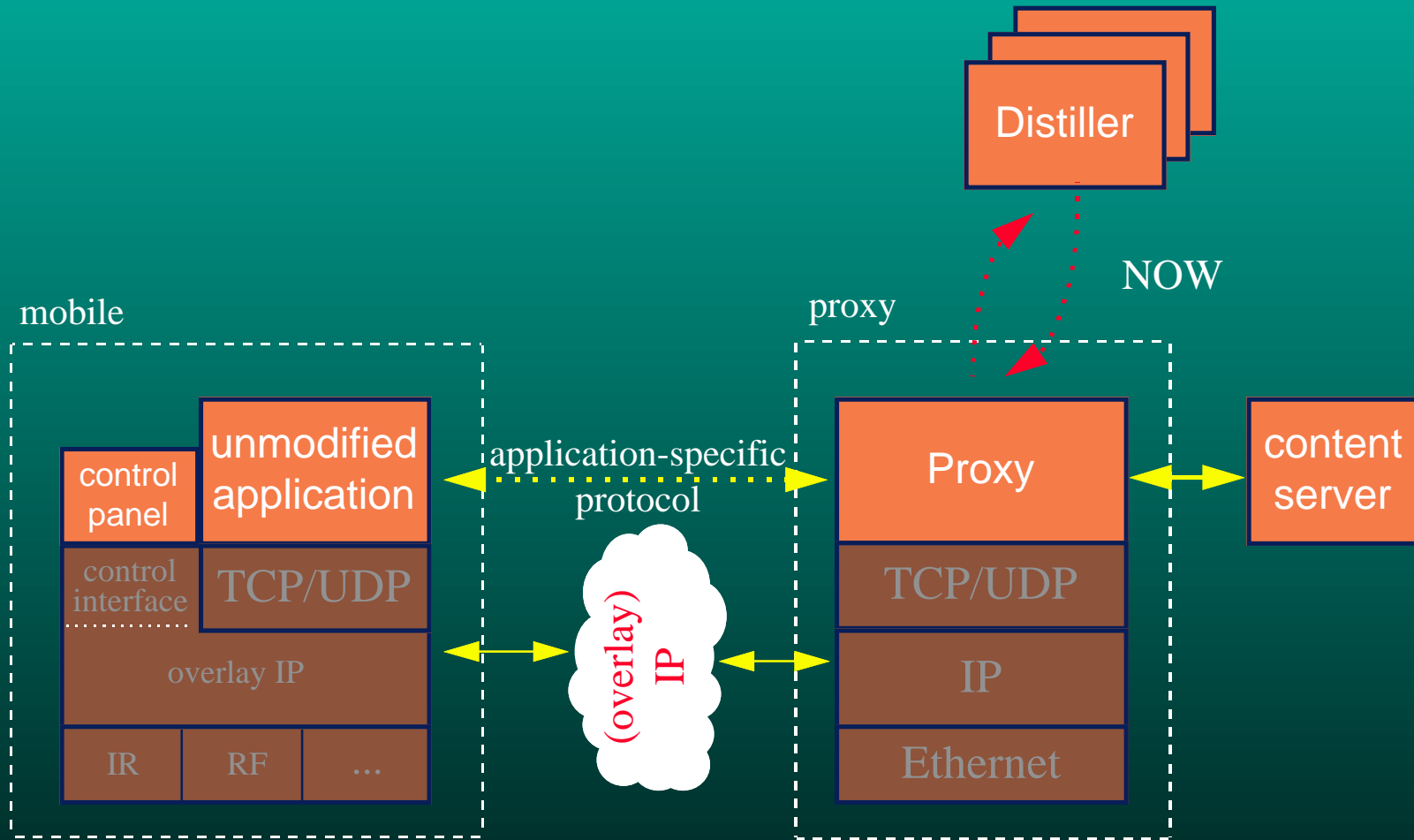
# Core Architecture Components



# Core Architecture Components



# Core Proxy Architecture

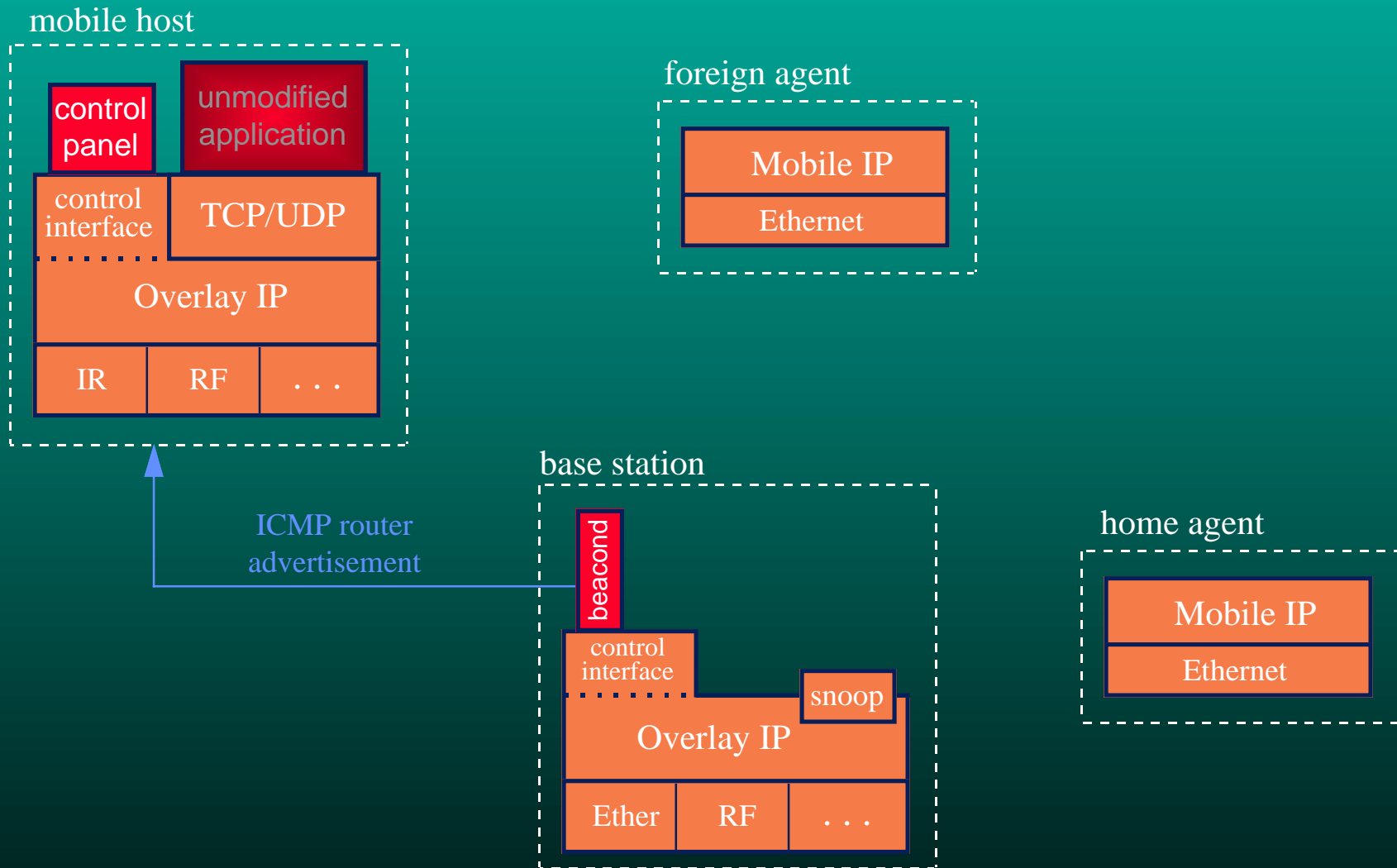


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# Connecting to the Network

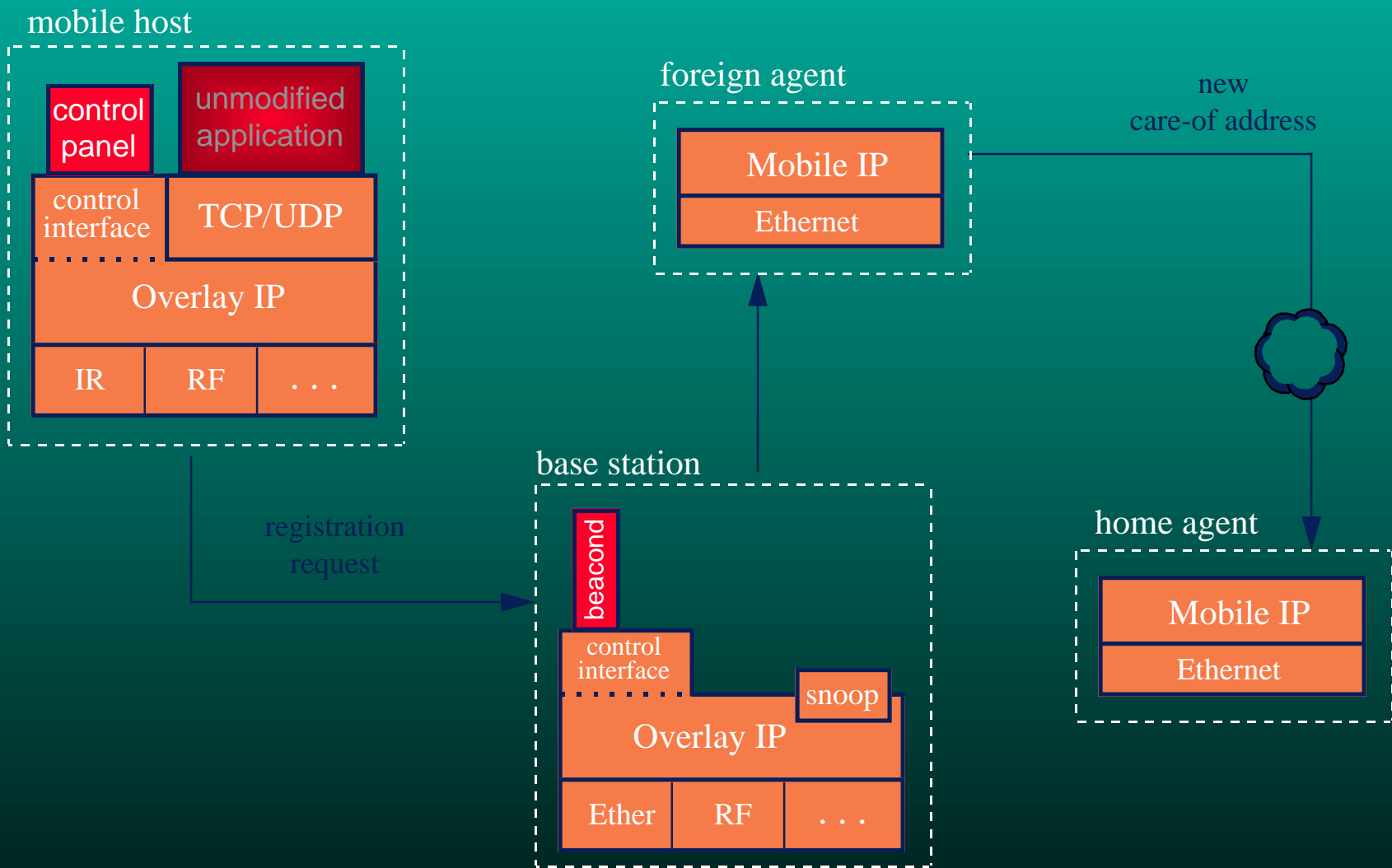
(core architecture - Mobile IP)





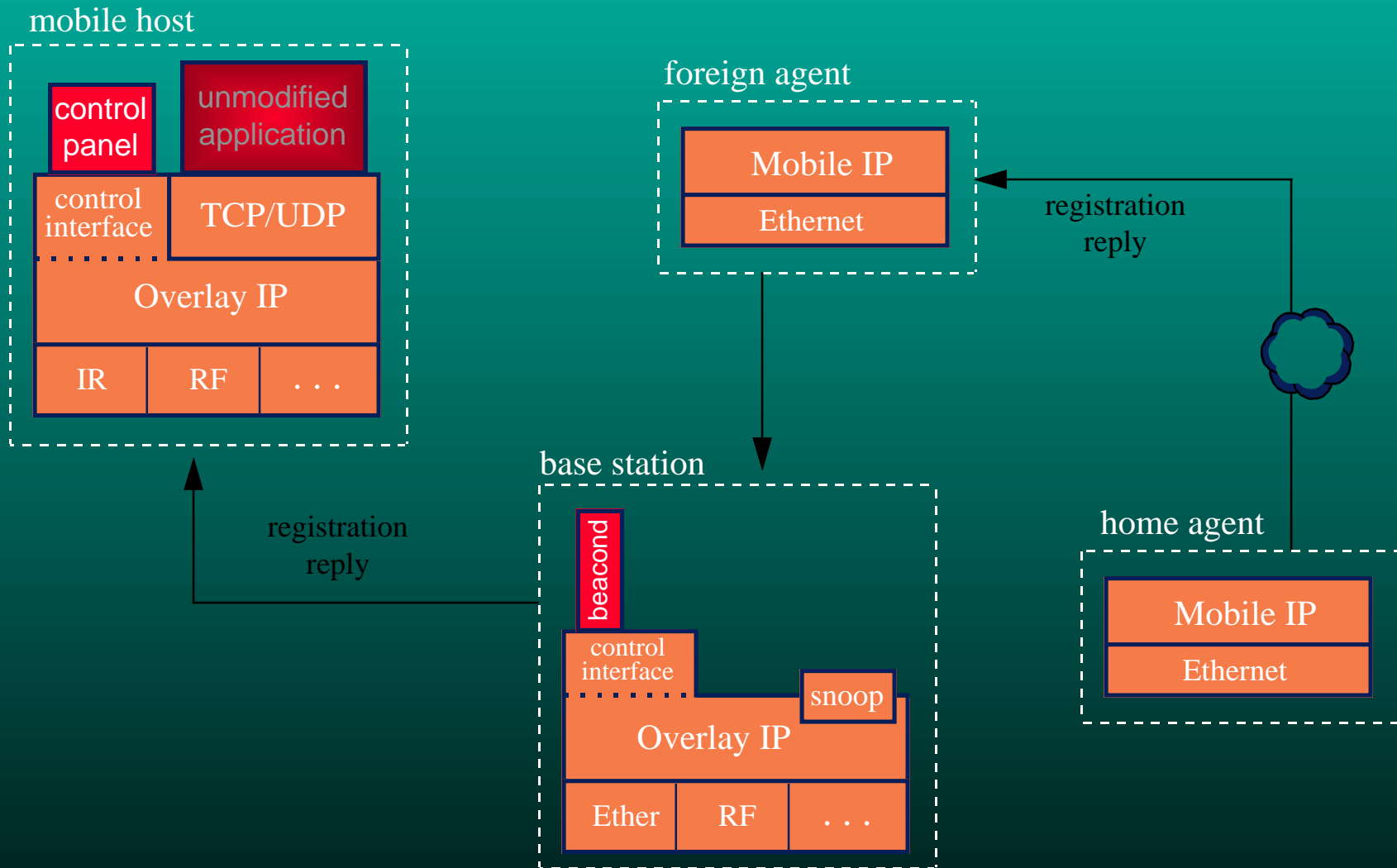
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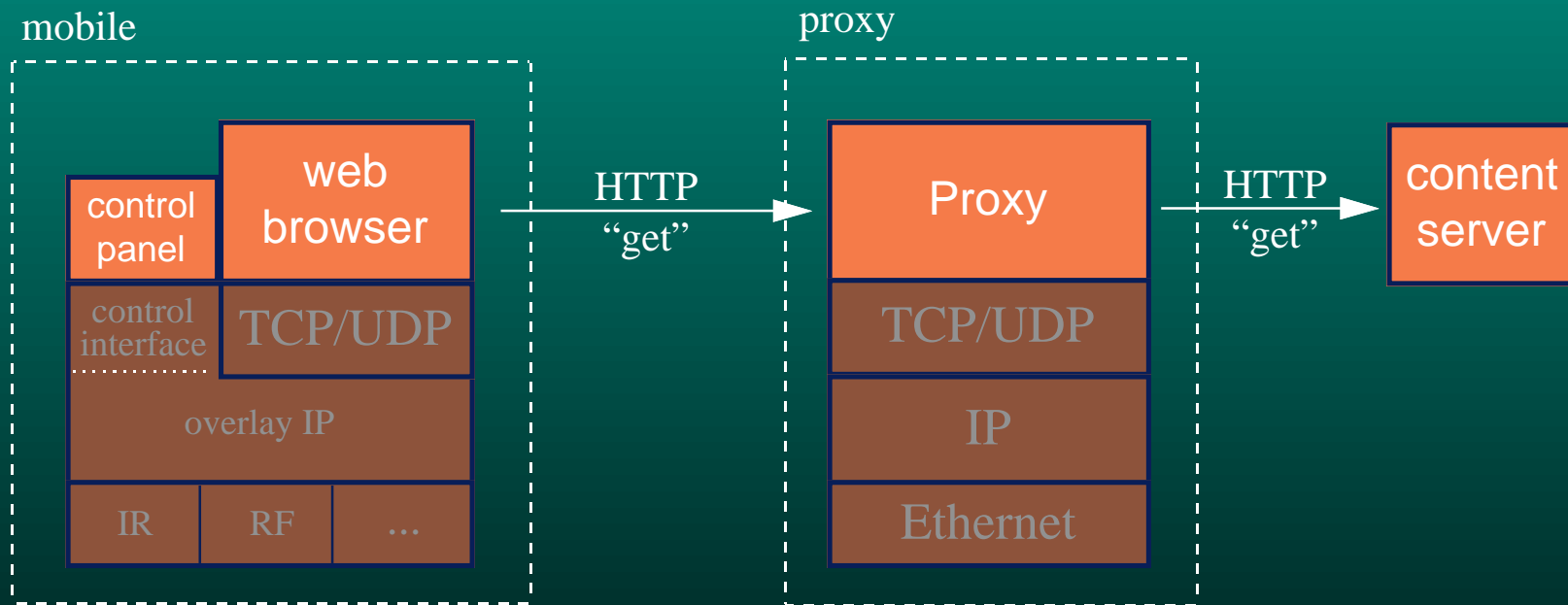


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(core architecture - Mobile IP)



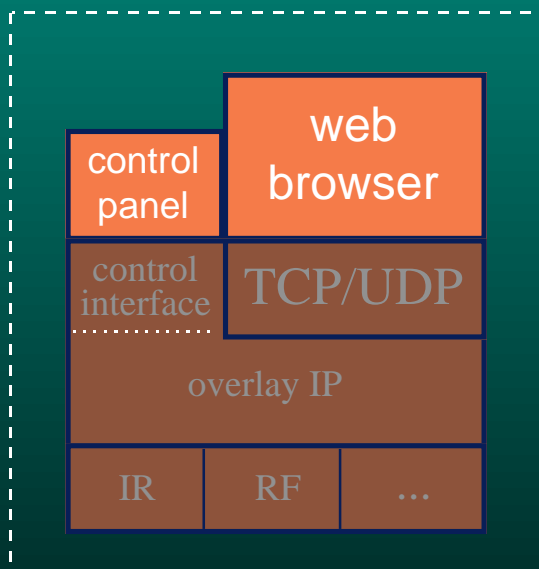
# Document Request



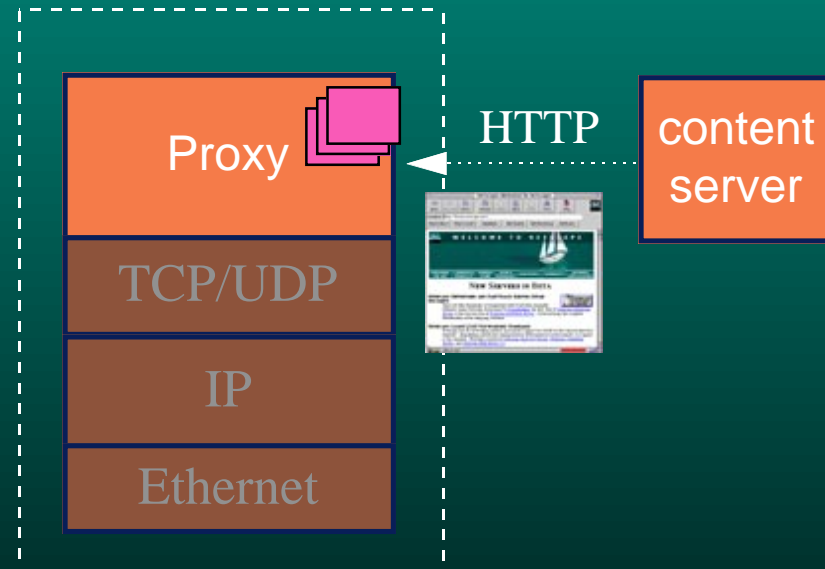
# Document Download and 'Chunking'



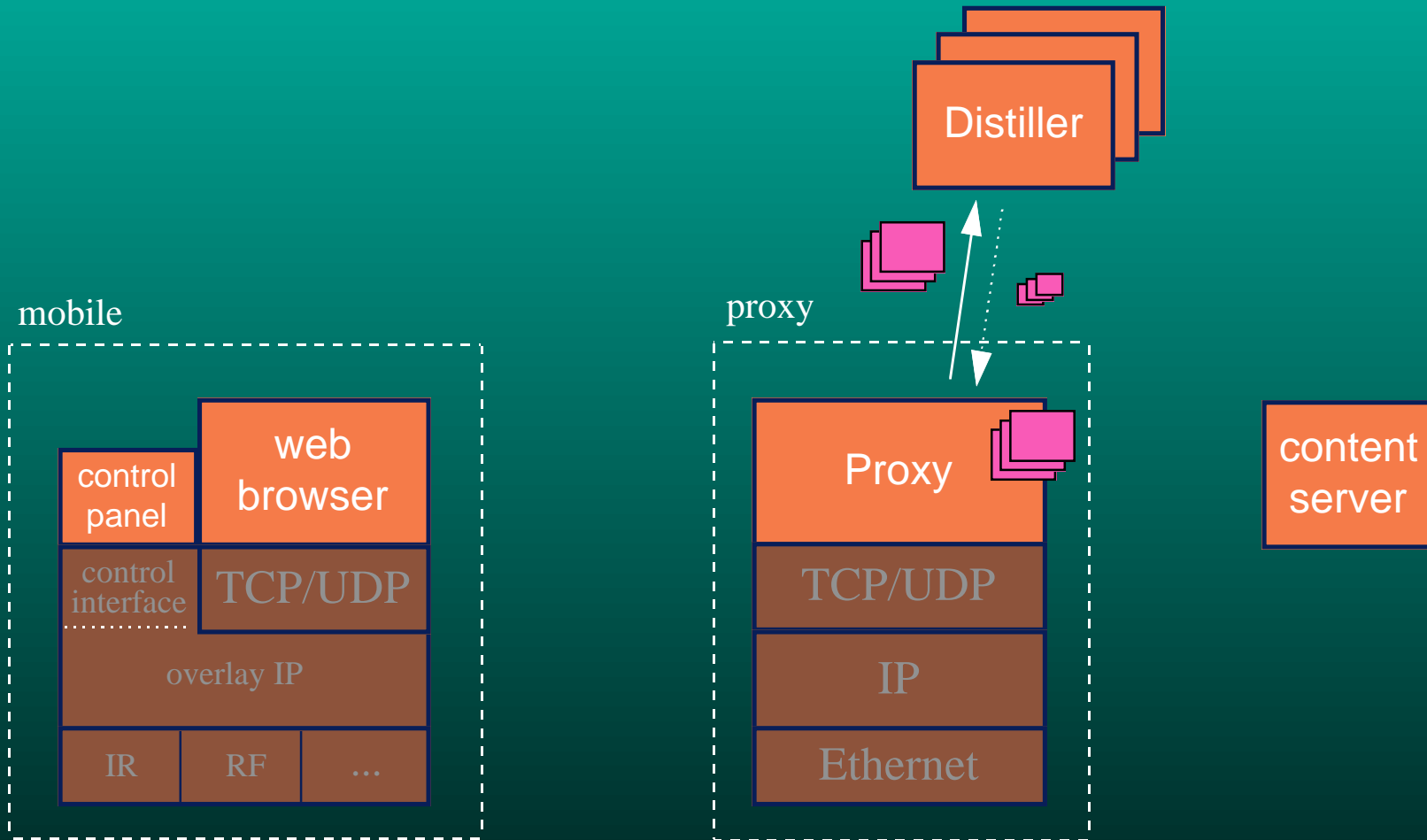
mobile



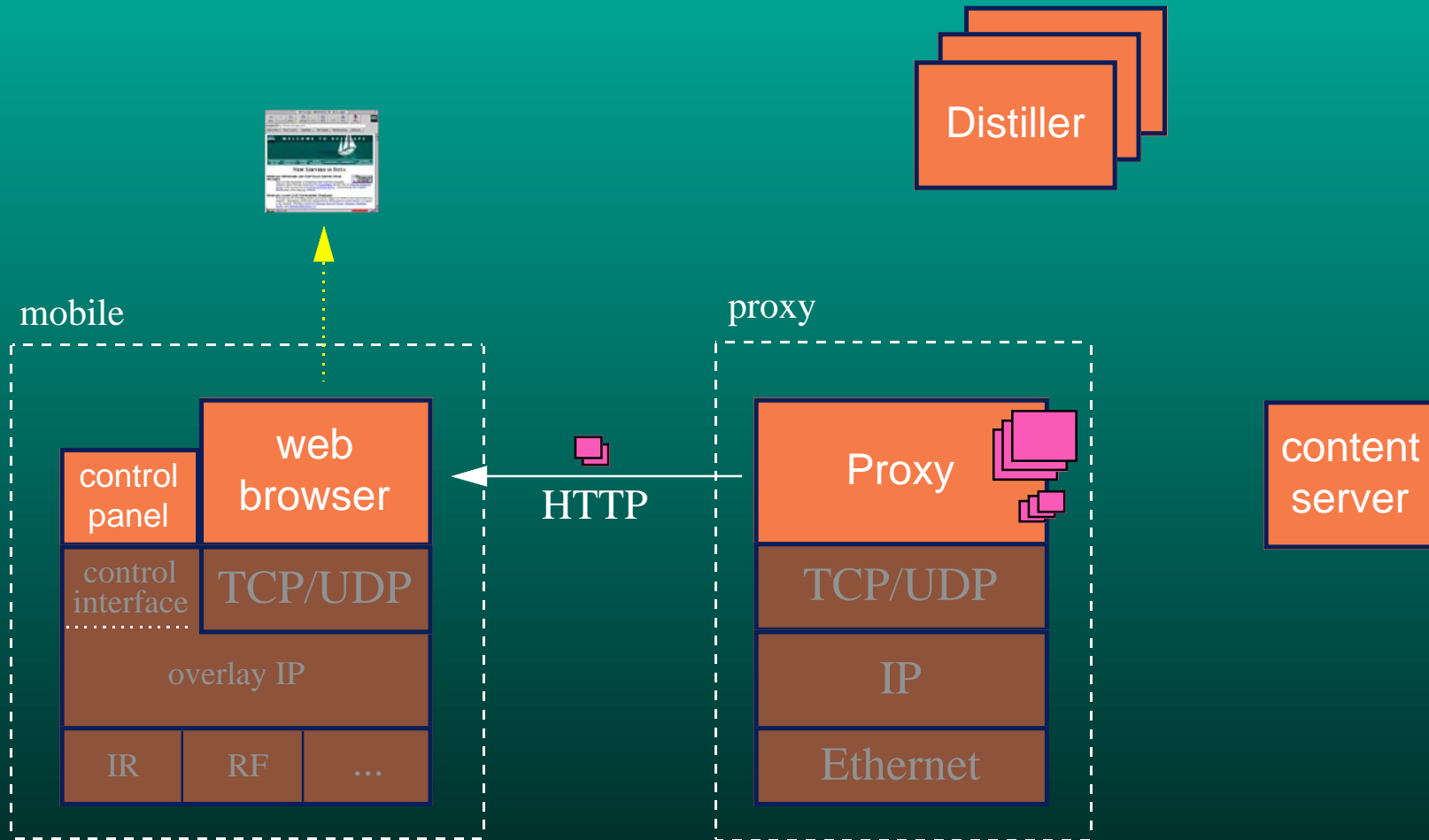
proxy



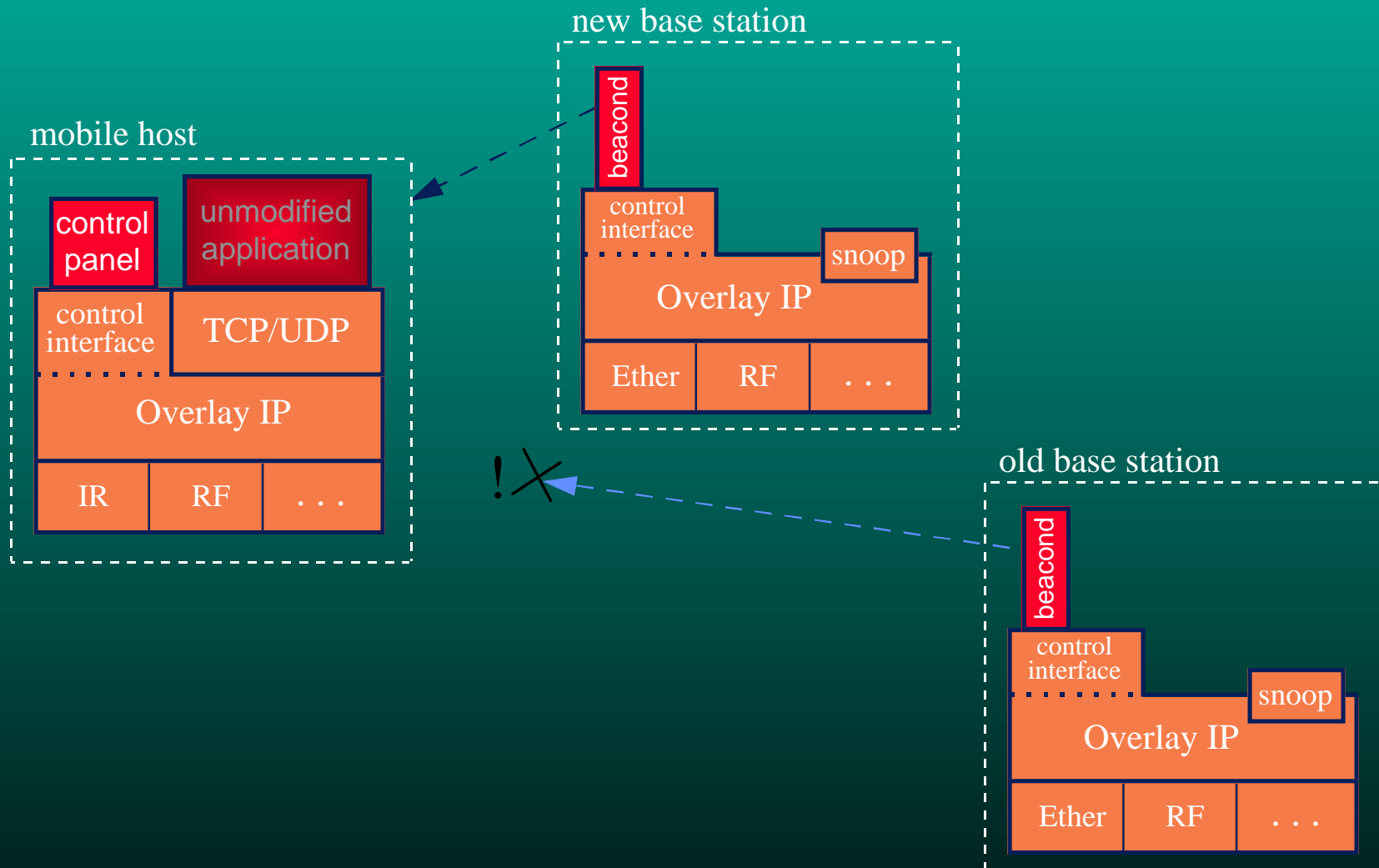
# Distillation



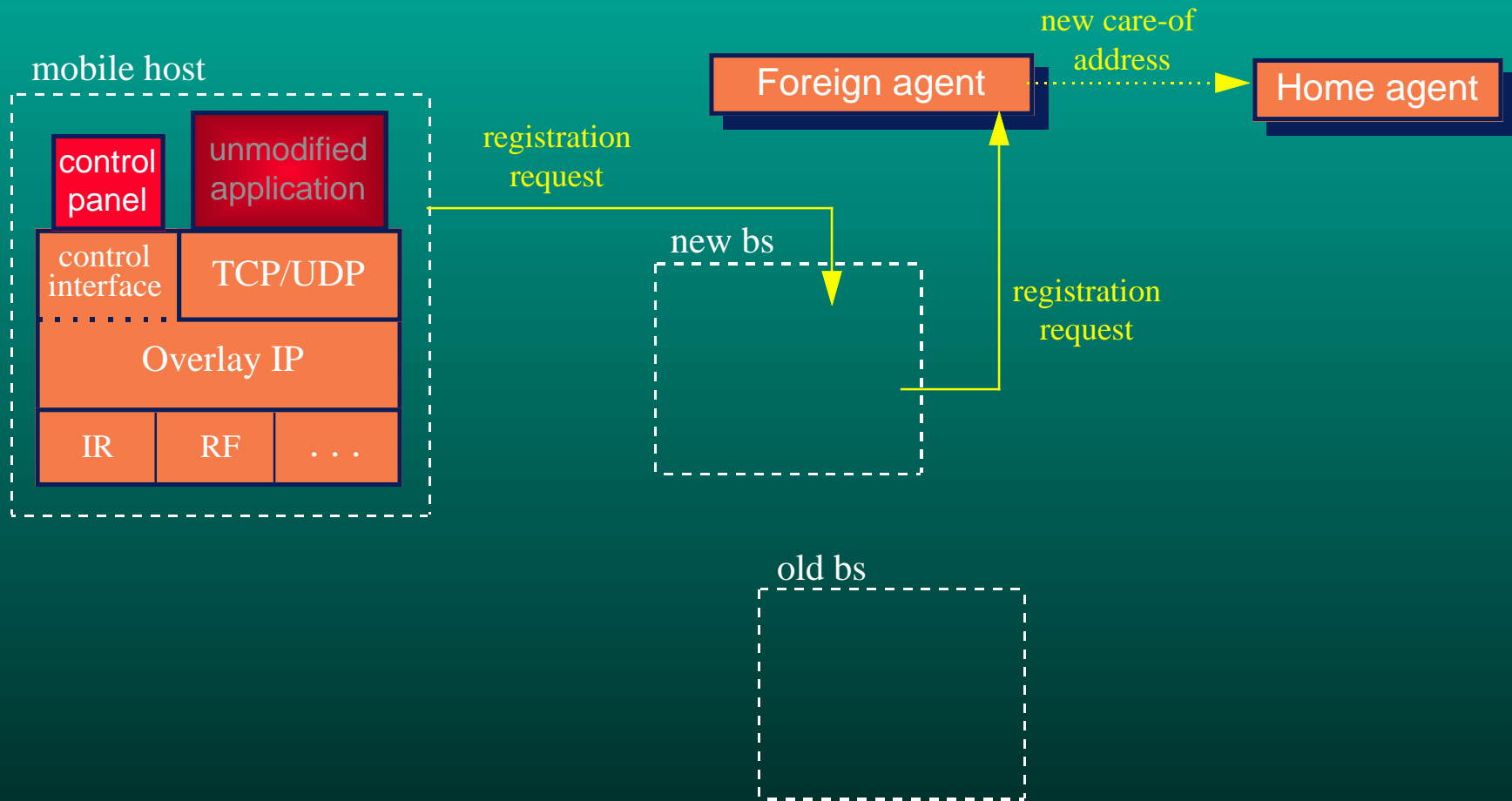
# Document Upload



# Vertical Handoff from IR to WaveLAN (core architecture)

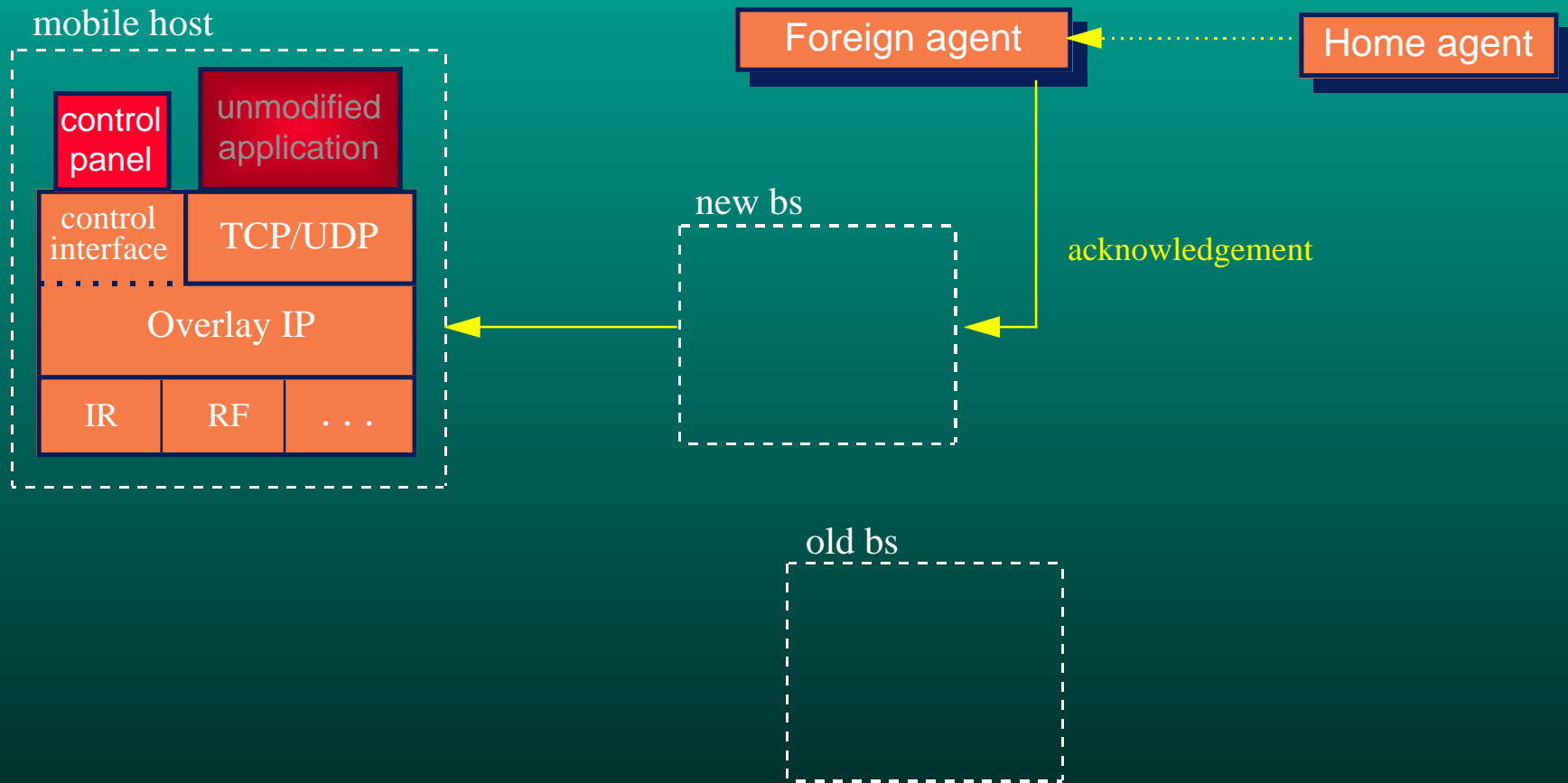


# Handoff Subroutine (core architecture)

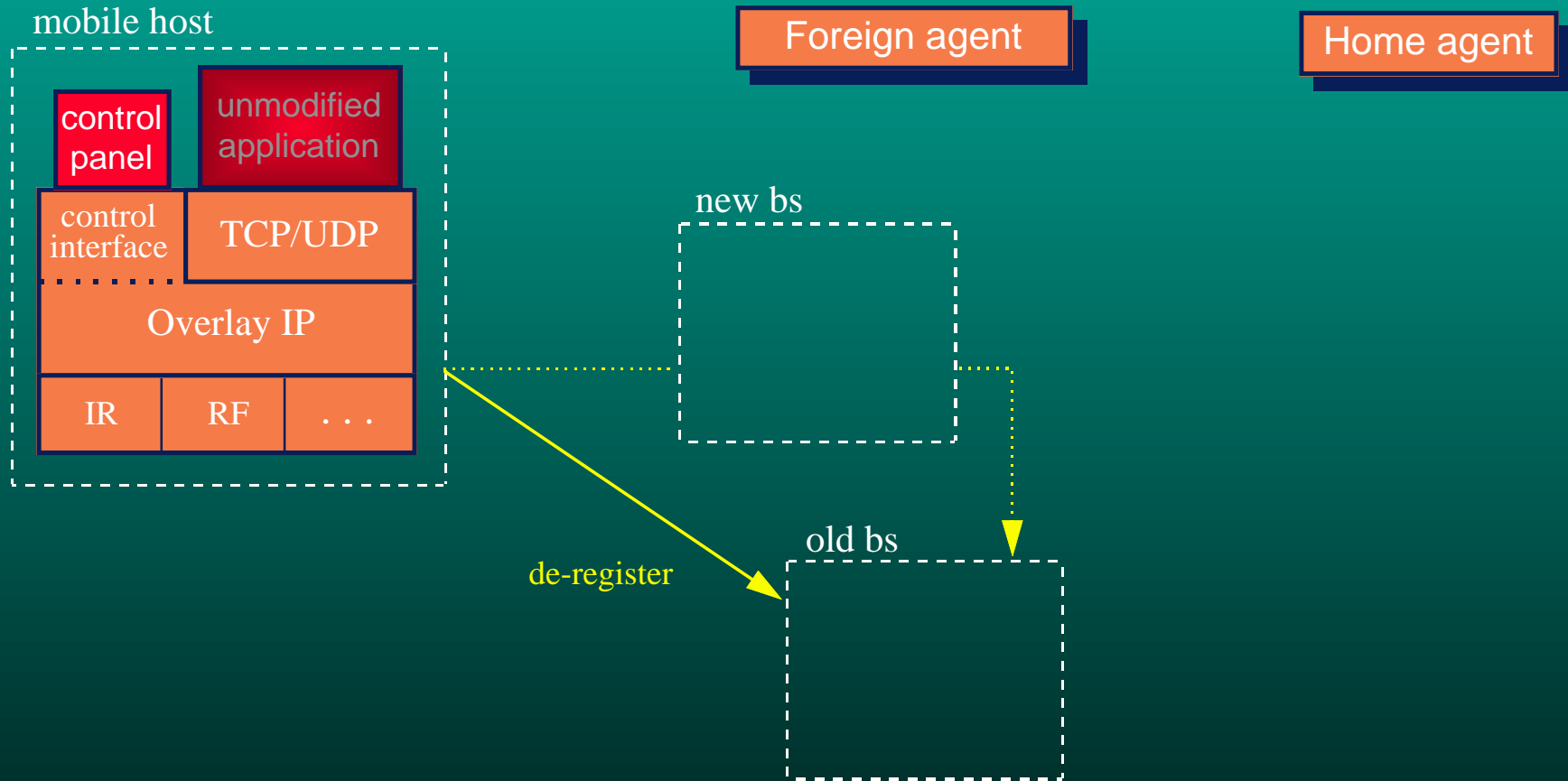




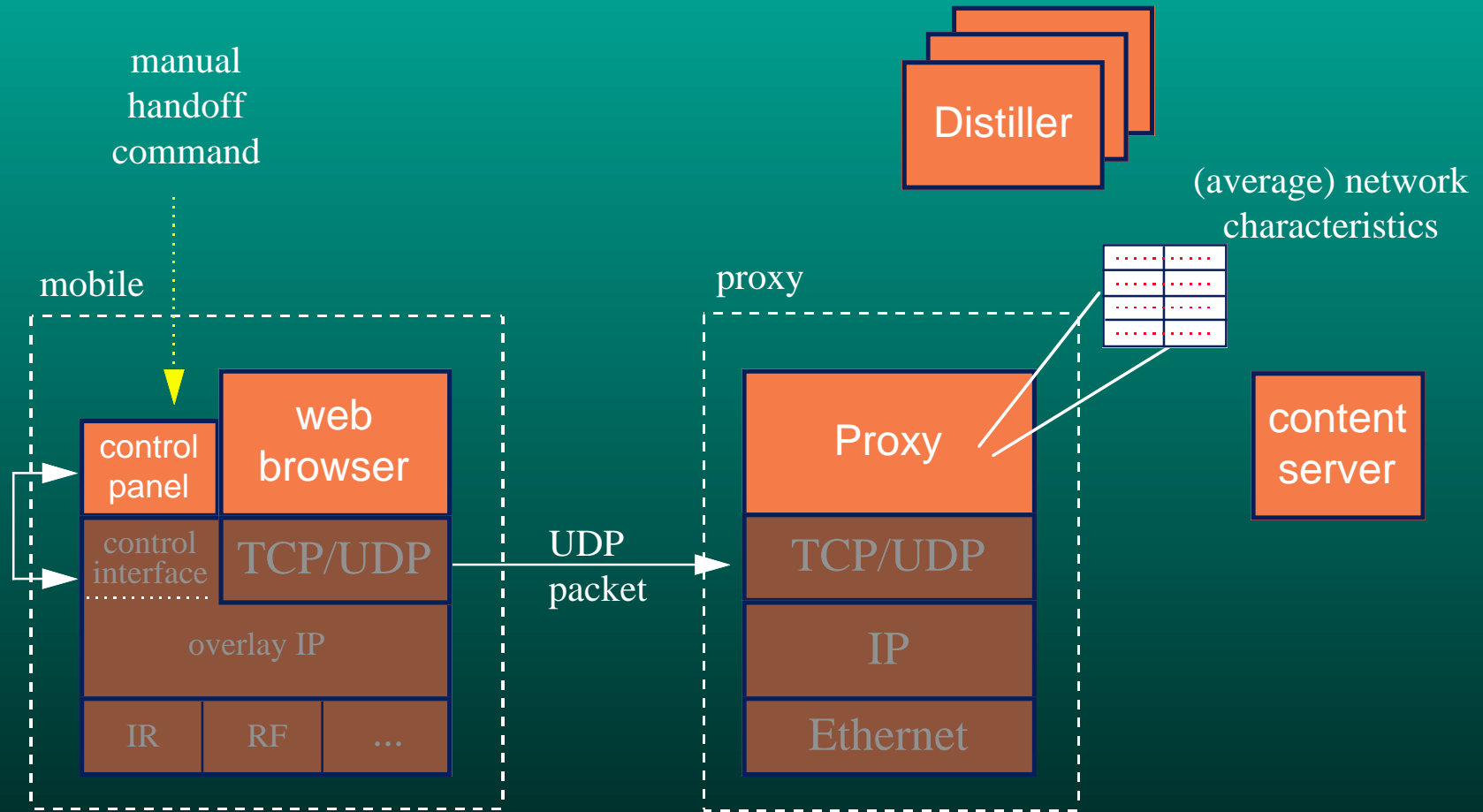
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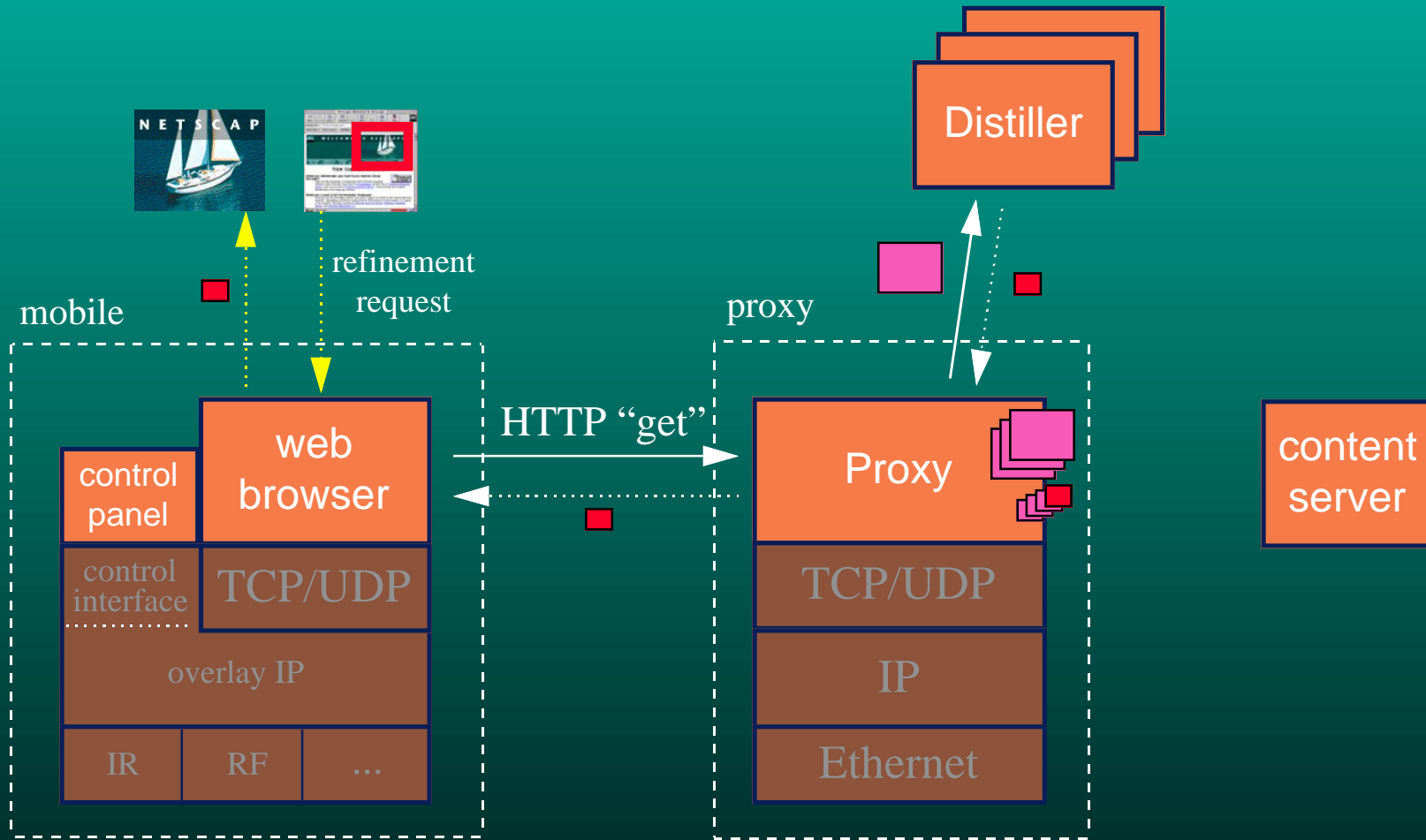
# Handoff Subroutine (core architecture)



# Handoff Notification and Dynamic Adaptation



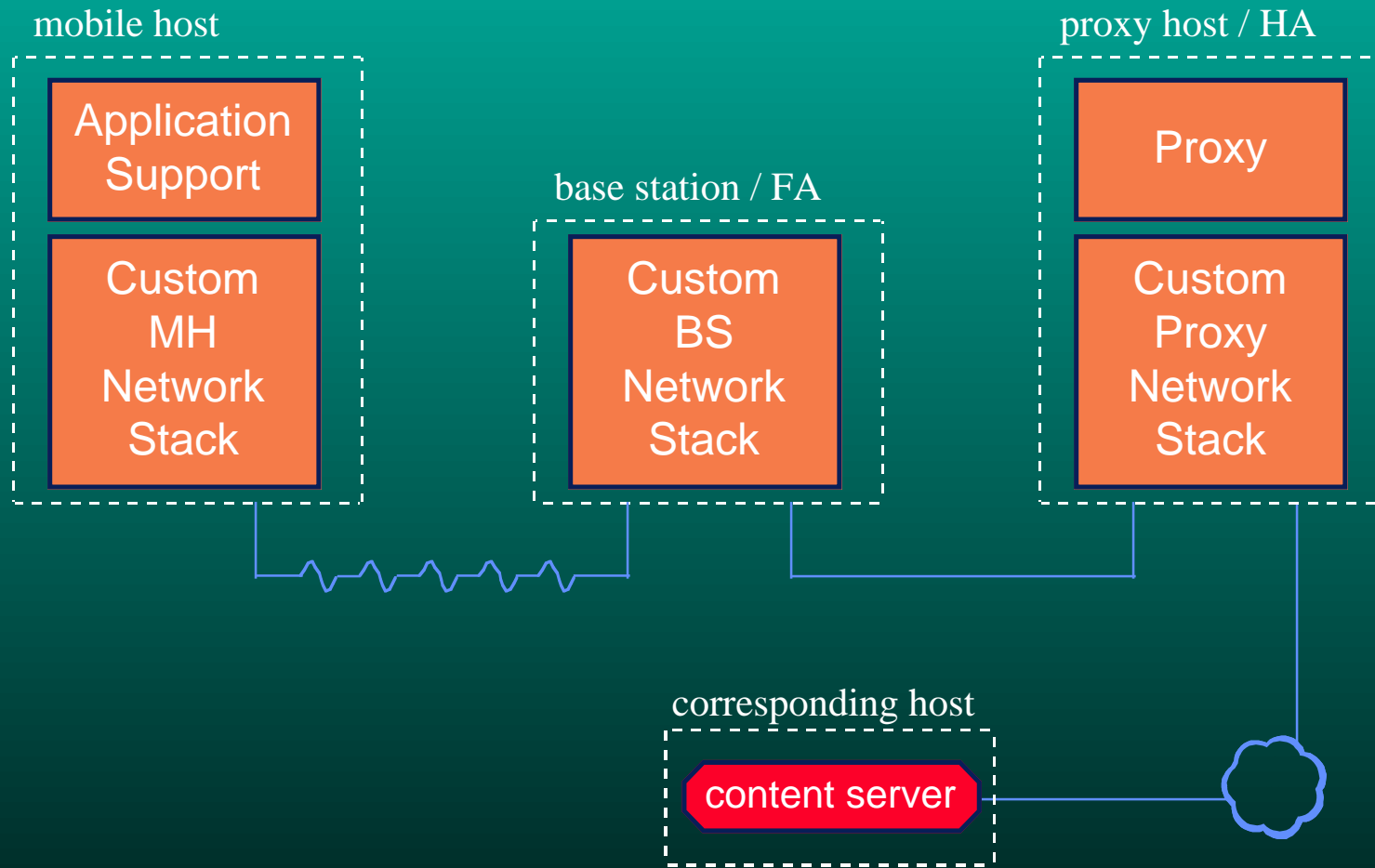
# 'Chunk' Refinement



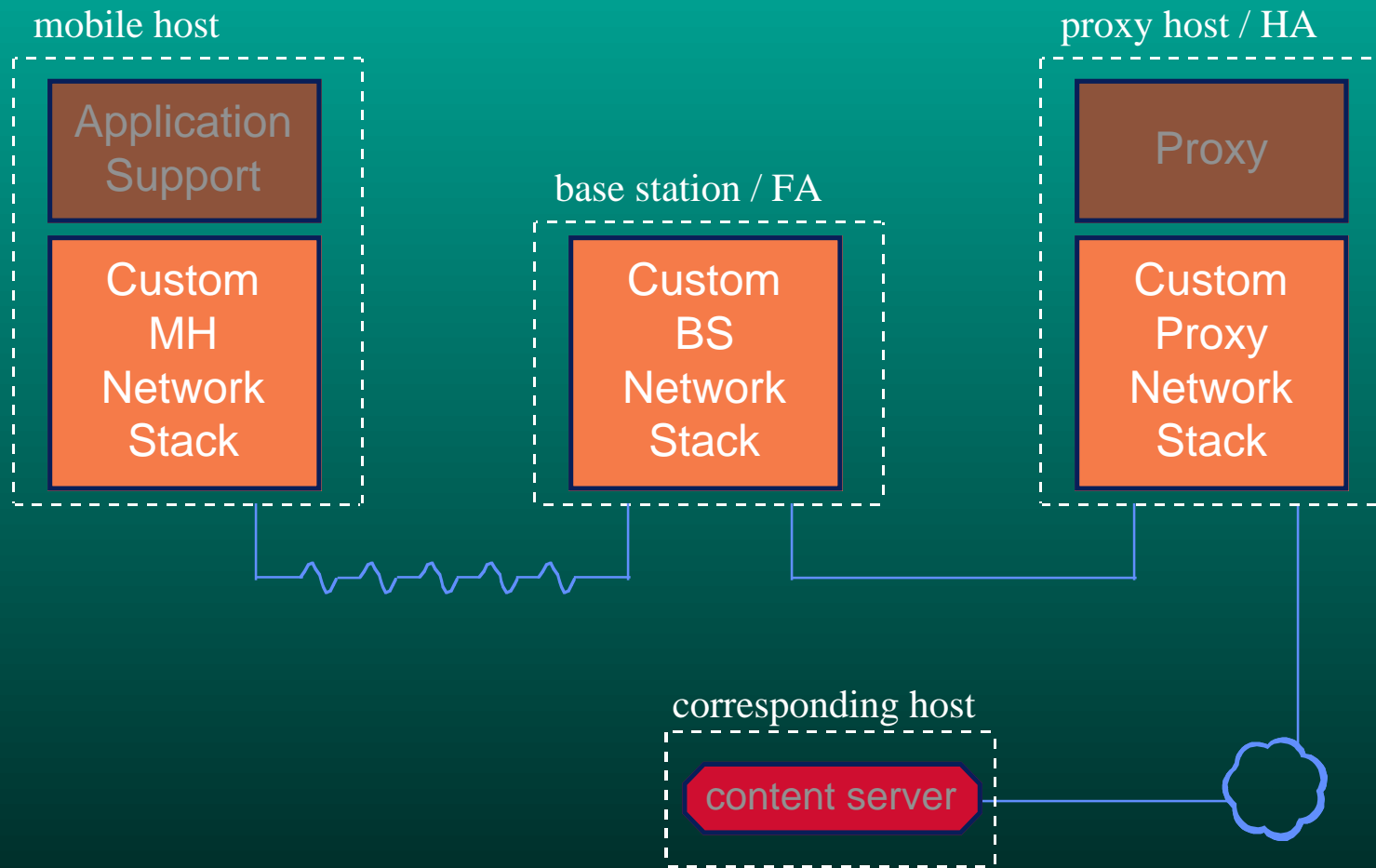
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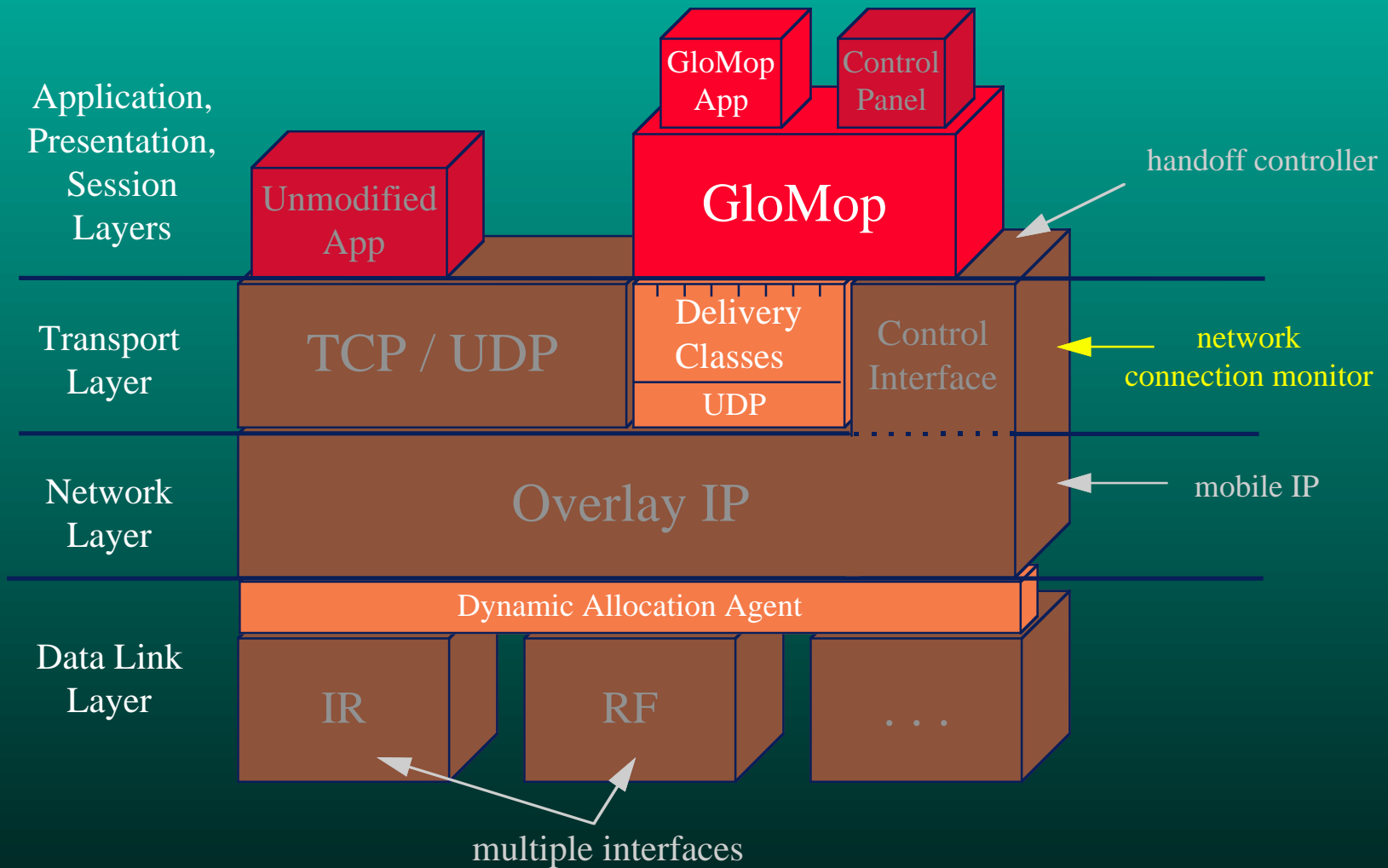
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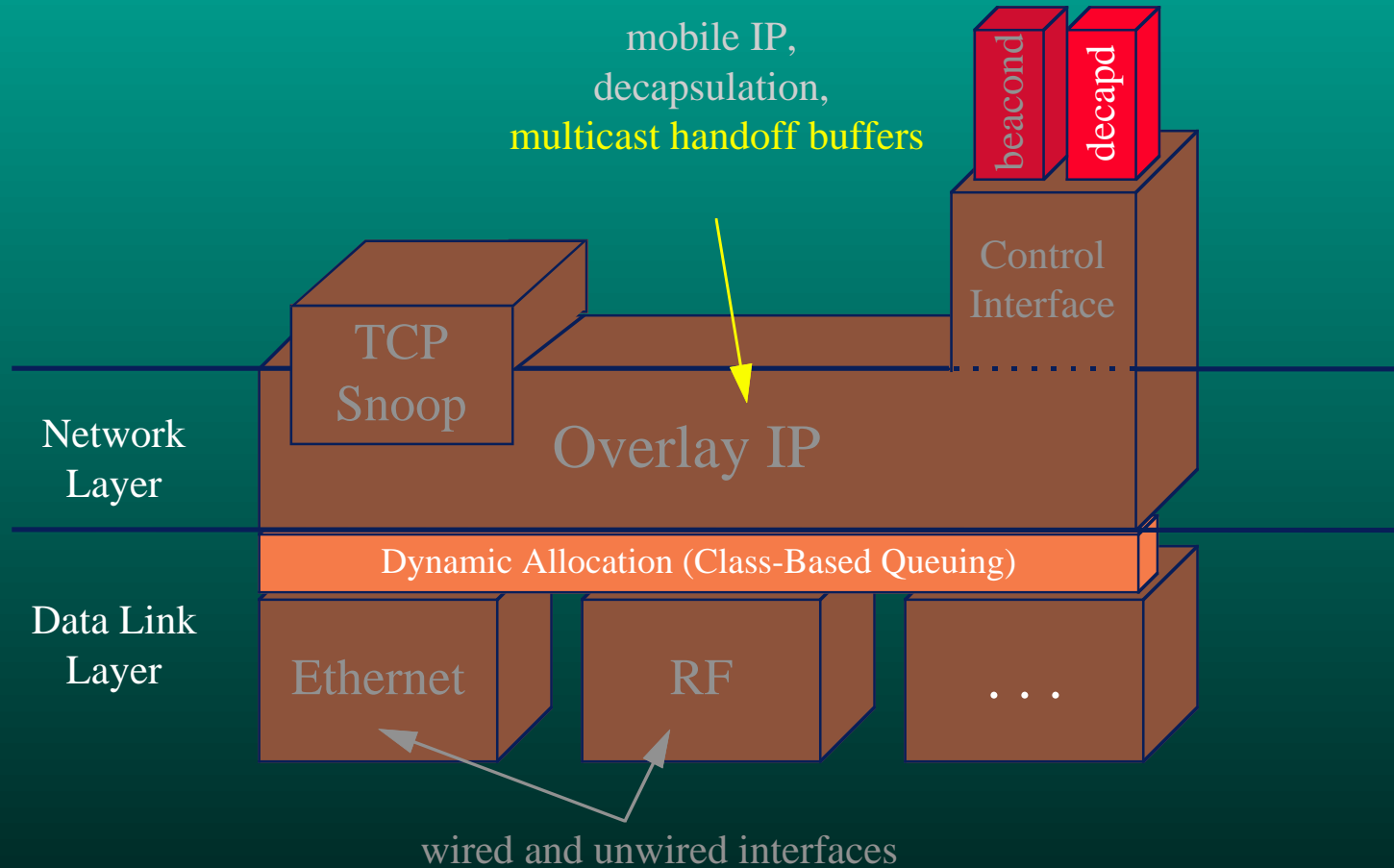


# Extended Daedalus Mobile Host

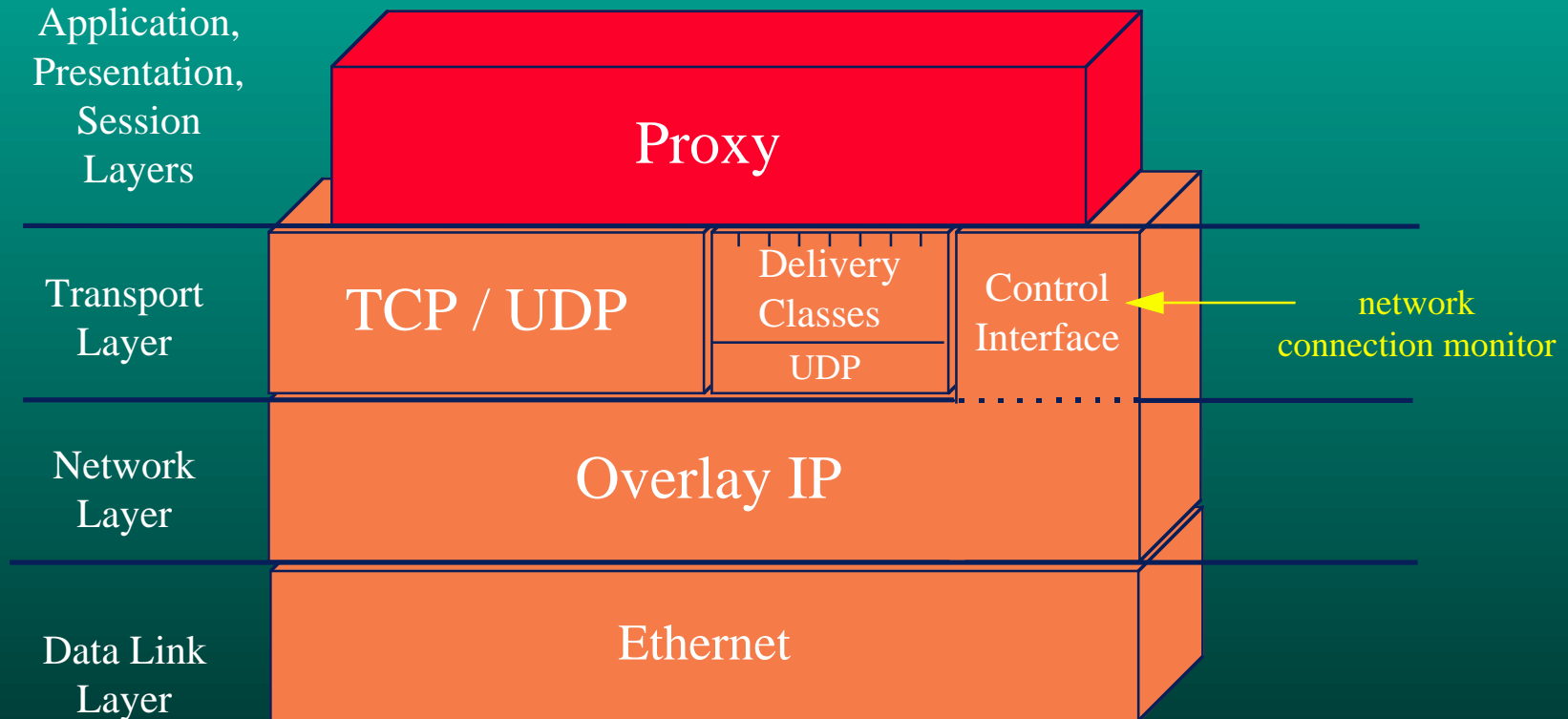




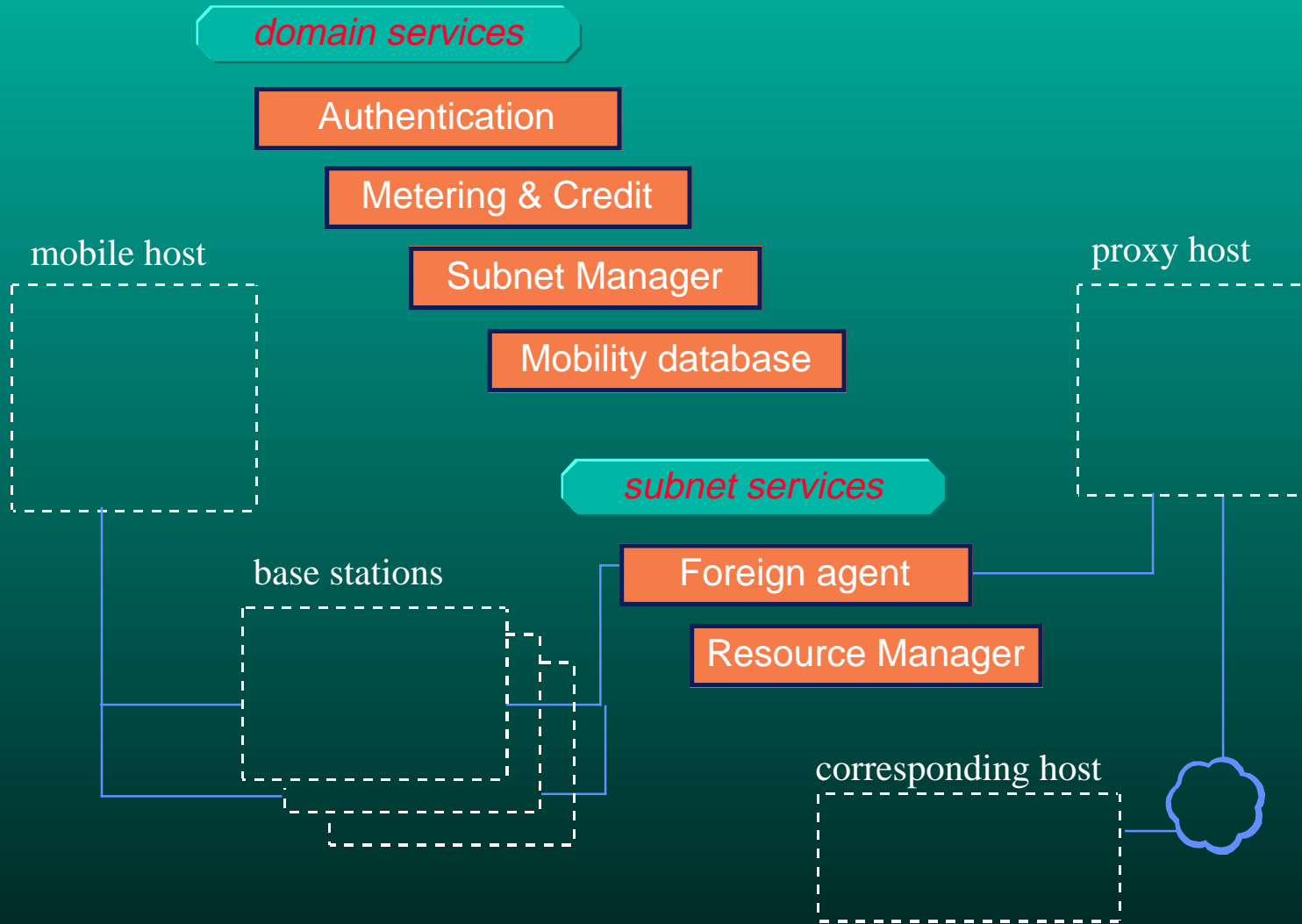
# Extended Daedalus Base Station



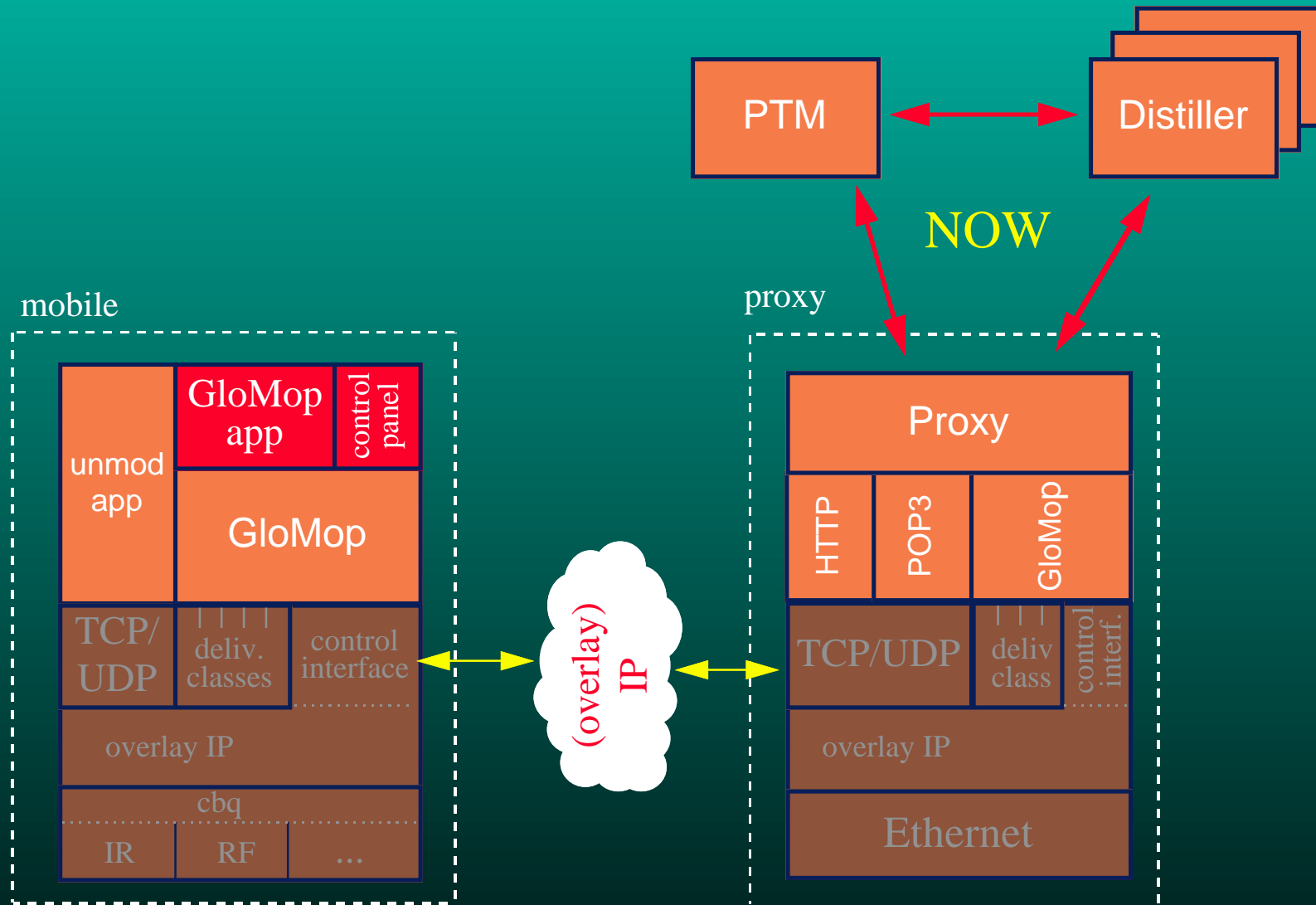
# Extended Daedalus Proxy



# Extended Service Architecture



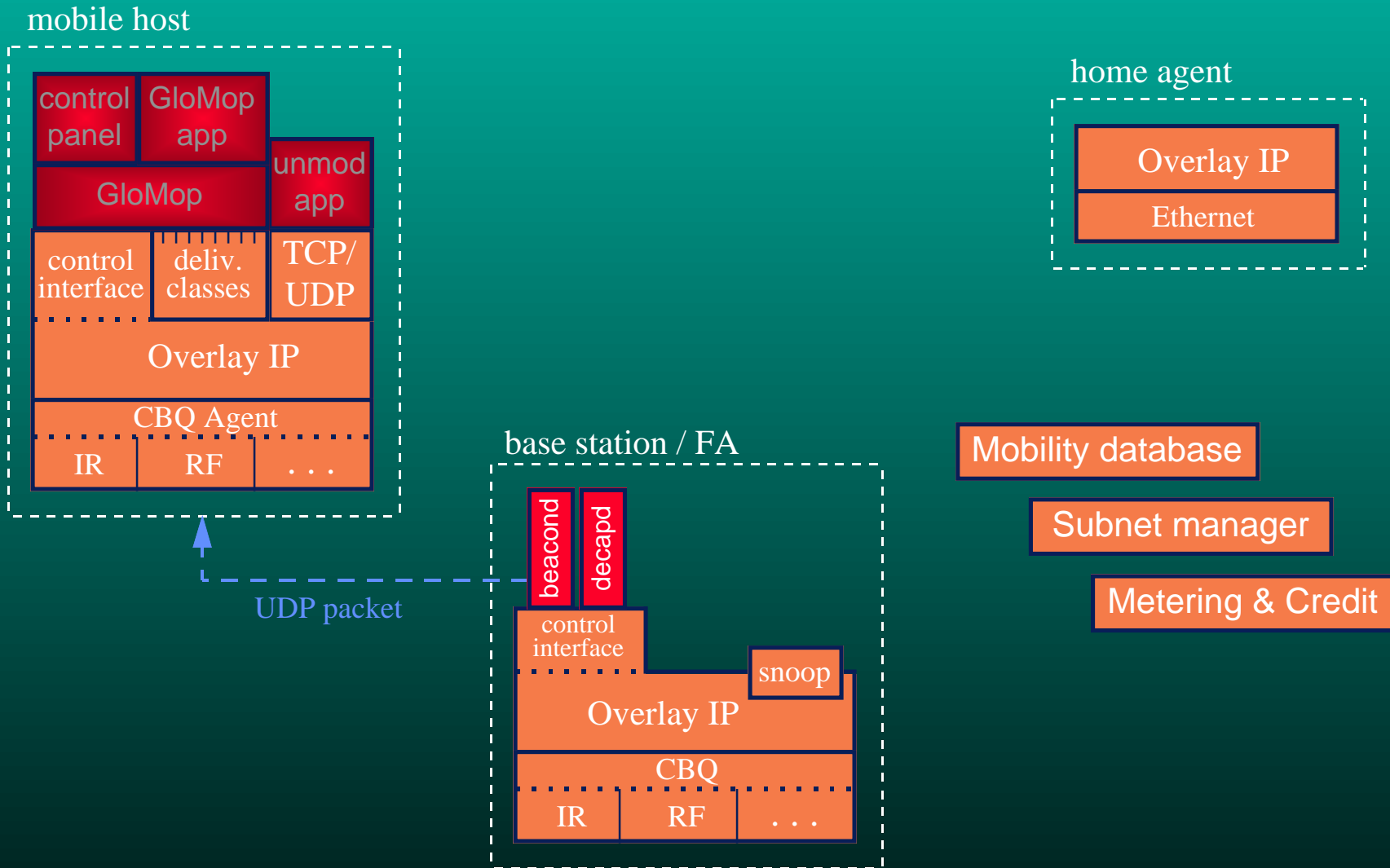
# Extended proxy architecture



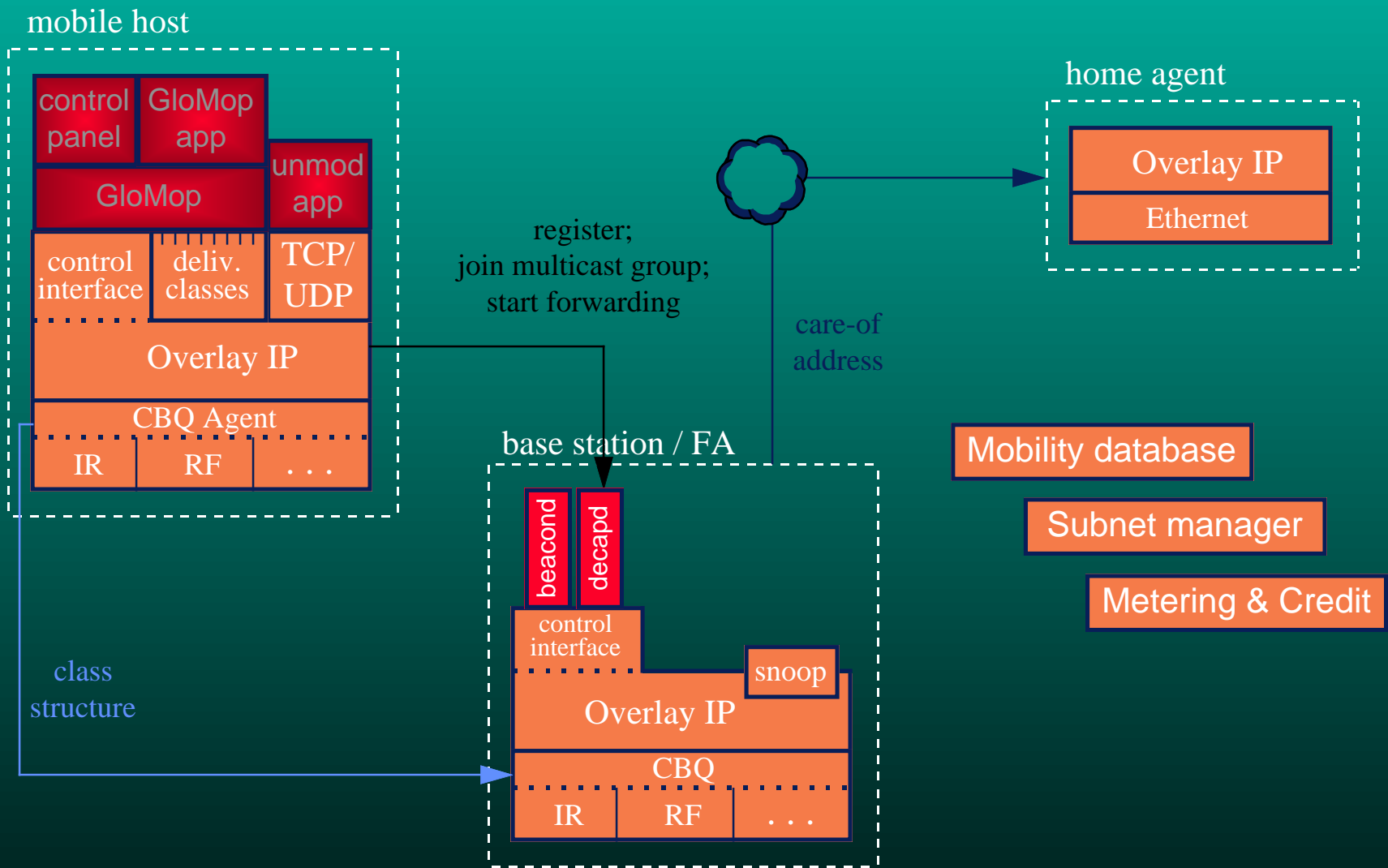
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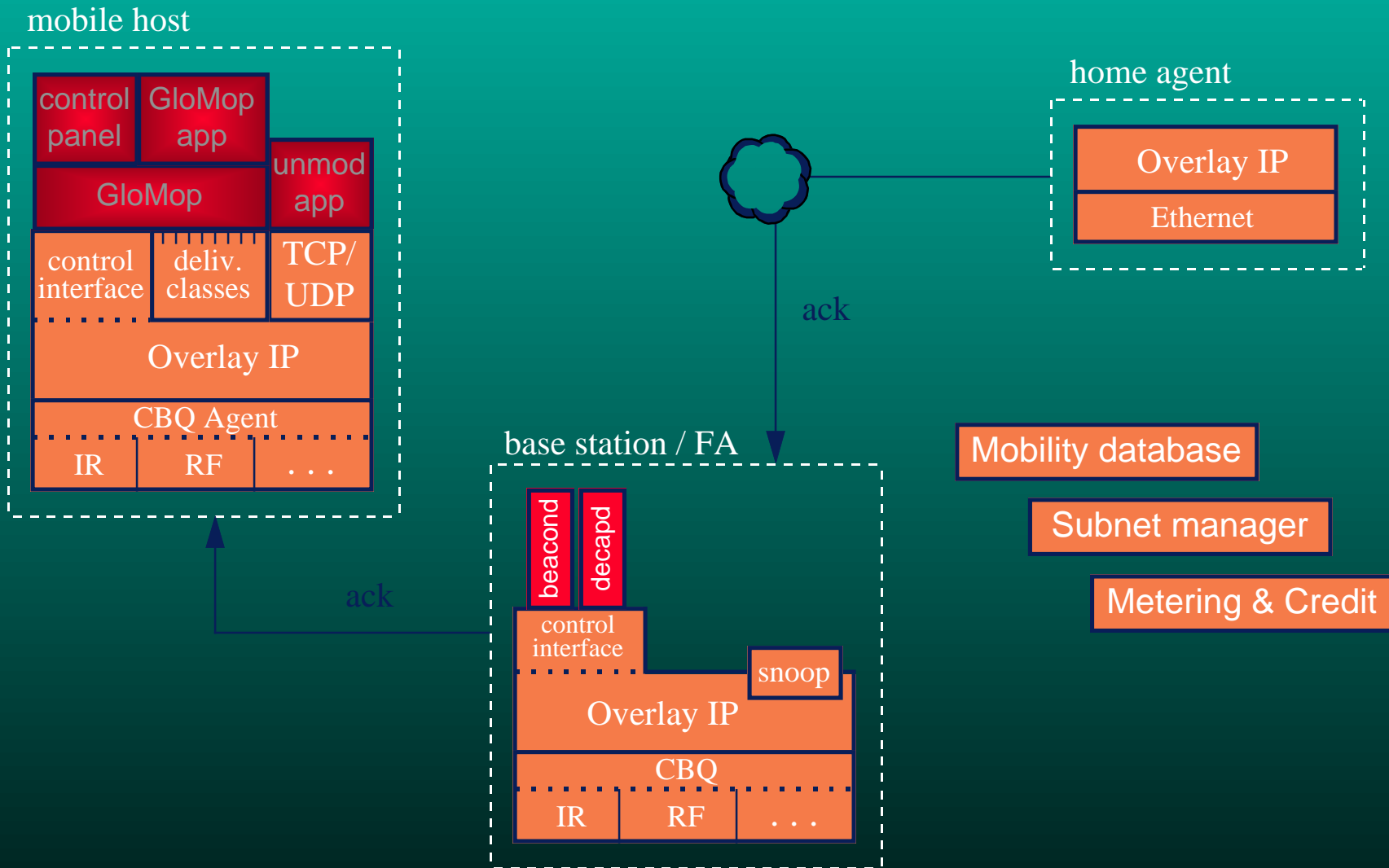
# Connecting to the Network (Multicast)



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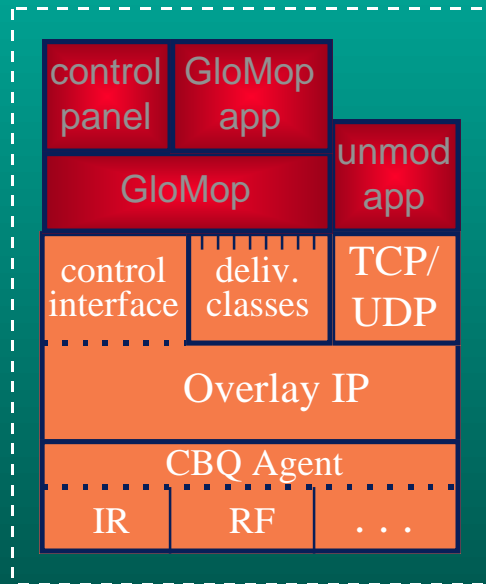
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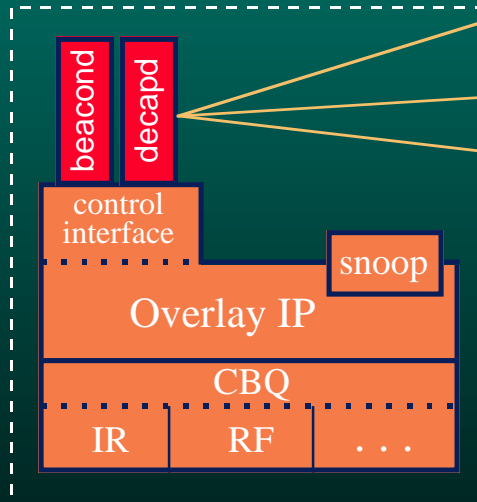
mobile host



home agent



base station / FA



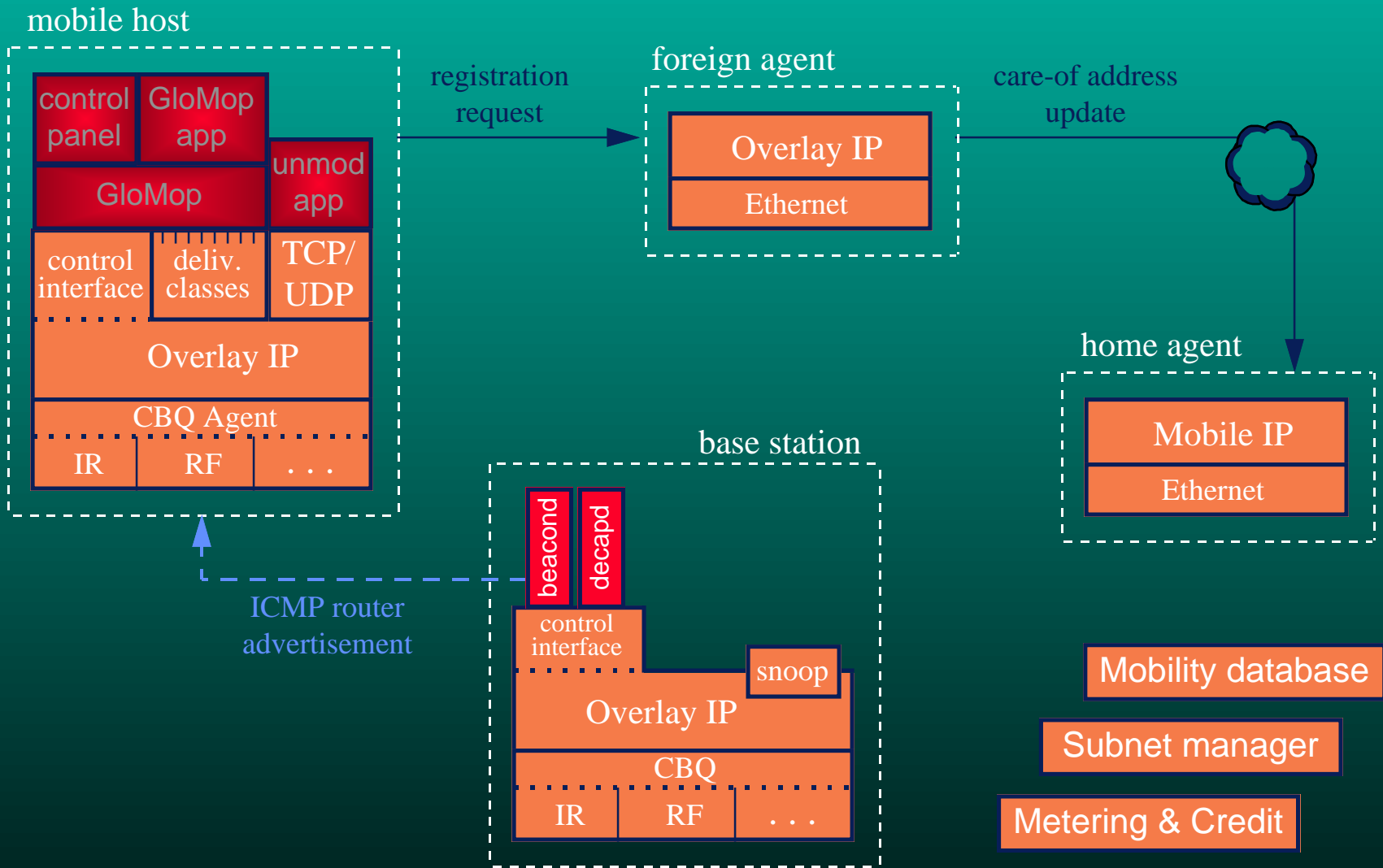
Mobility database

Subnet manager

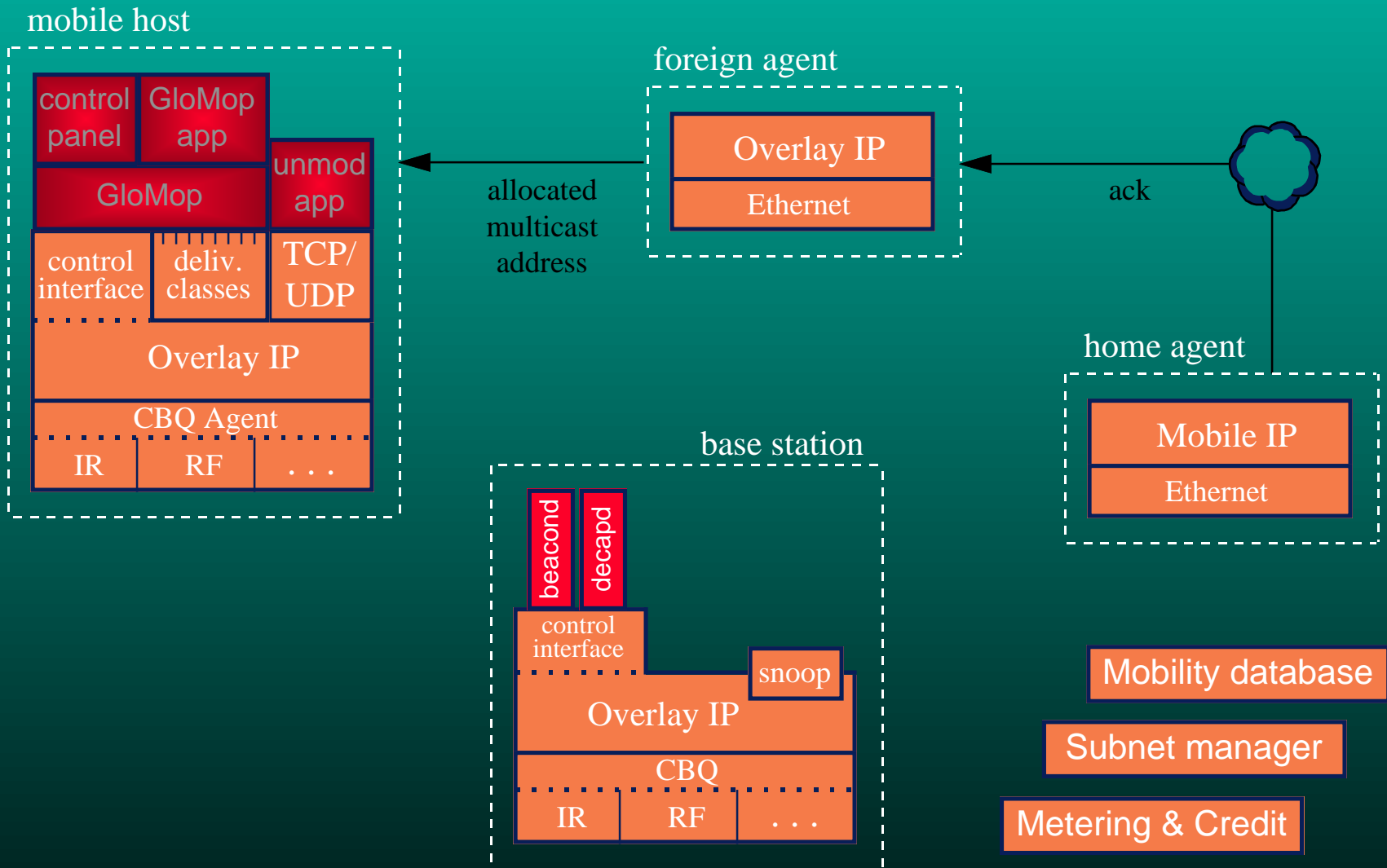
Metering & Credit

registration

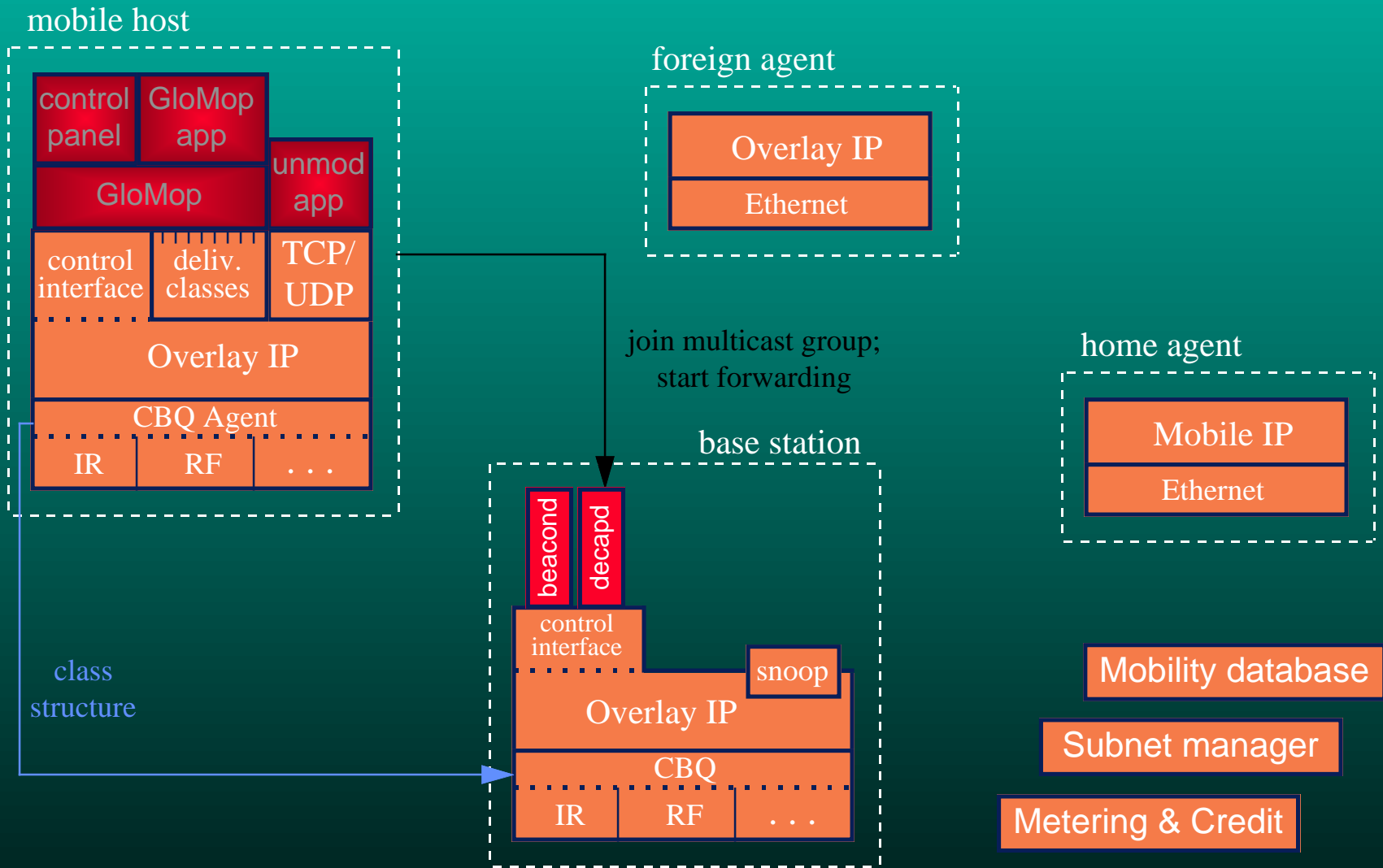
# Connecting to the Network (Hybrid)



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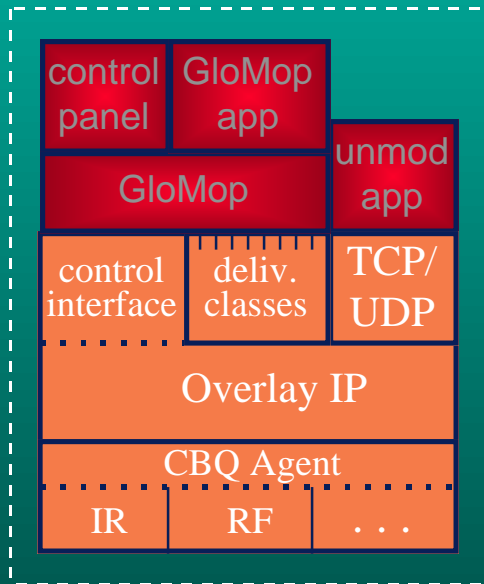


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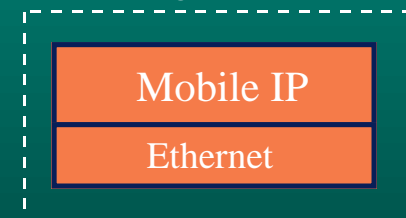
mobile host



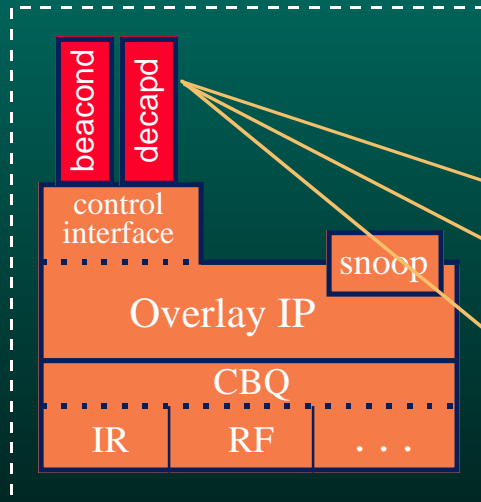
foreign agent



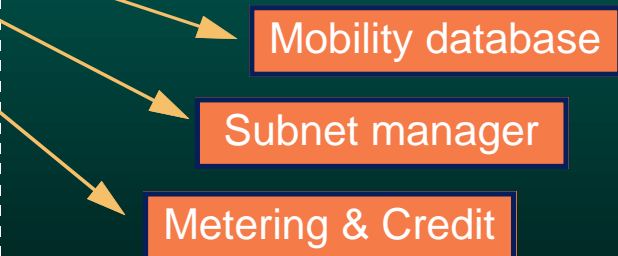
home agent



base station



registration



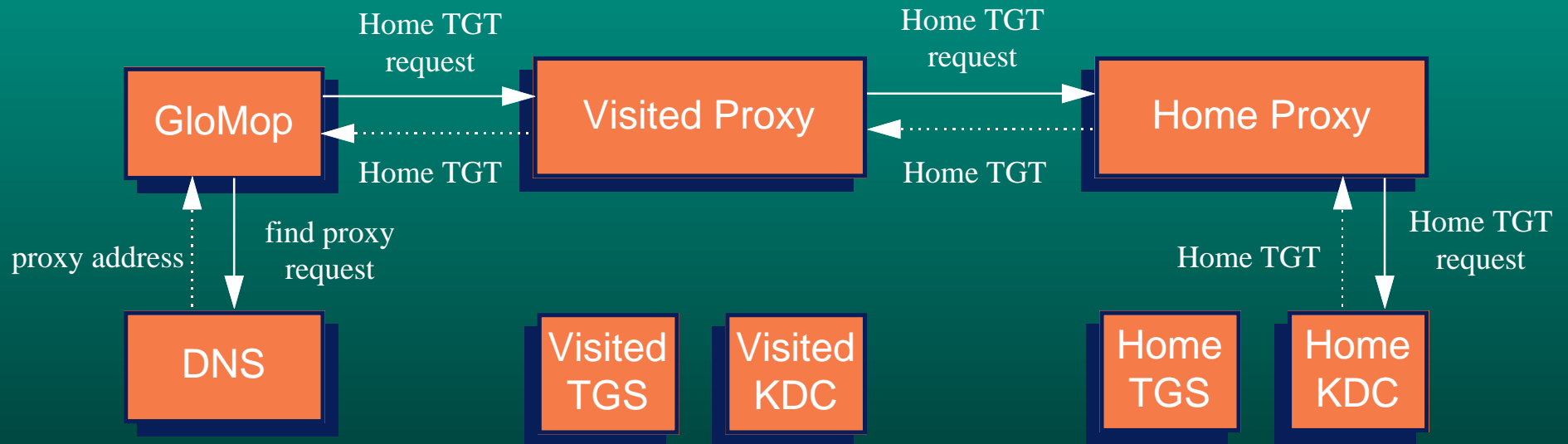
# Kerberos Authentication

- centralized, secure database (KDC) holds secrets (DES key) only known by principles
- to access Kerberized services, principles are issued tickets for those services by the ticket-granting server (TGS)
- a ticket for the ticket-granting server (TGT) is issued by the KDC
- the TGT is encrypted with the issuee's secret
- tickets contain session keys

# Authenticated Proxied Services

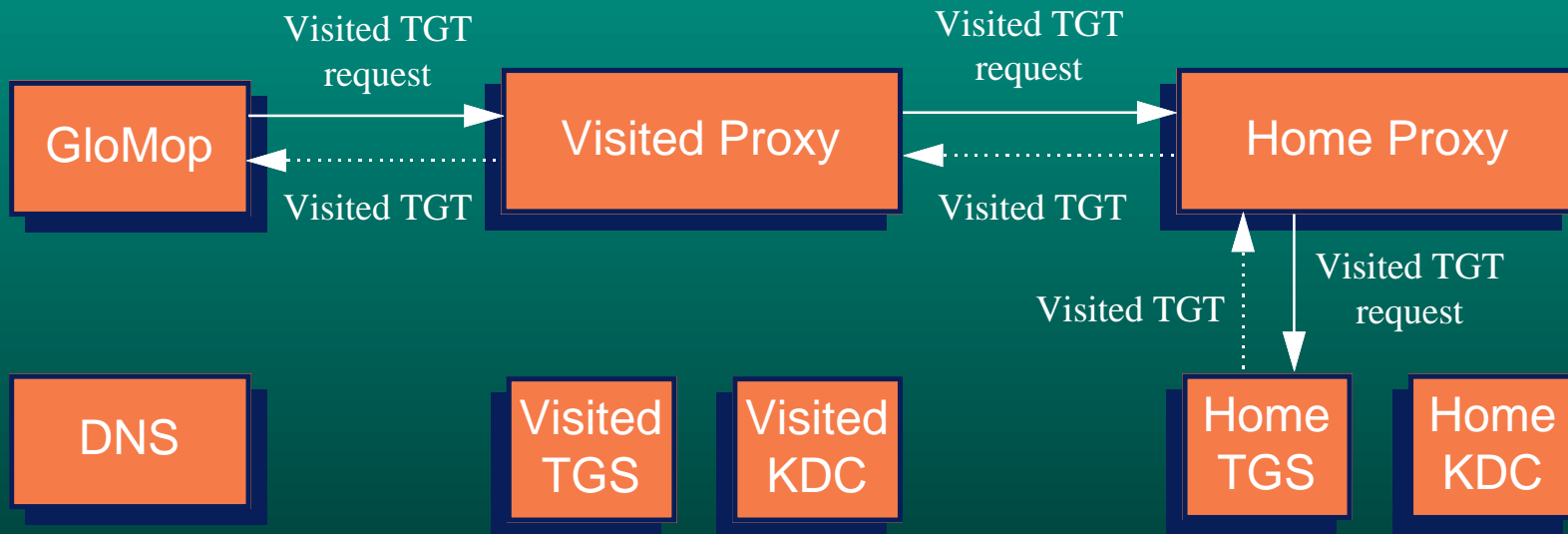
- proxies are treated as principles
- clients access proxies by gaining tickets for their services
- cross-domain authentication is possible by having a foreign TGS listed as a principle in the local system
- Charon is a protocol that enables Kerberos for impoverished clients
- Charon also enables “indirect authentication”

# Charon Authentication: Obtaining TGT for Visited Proxy

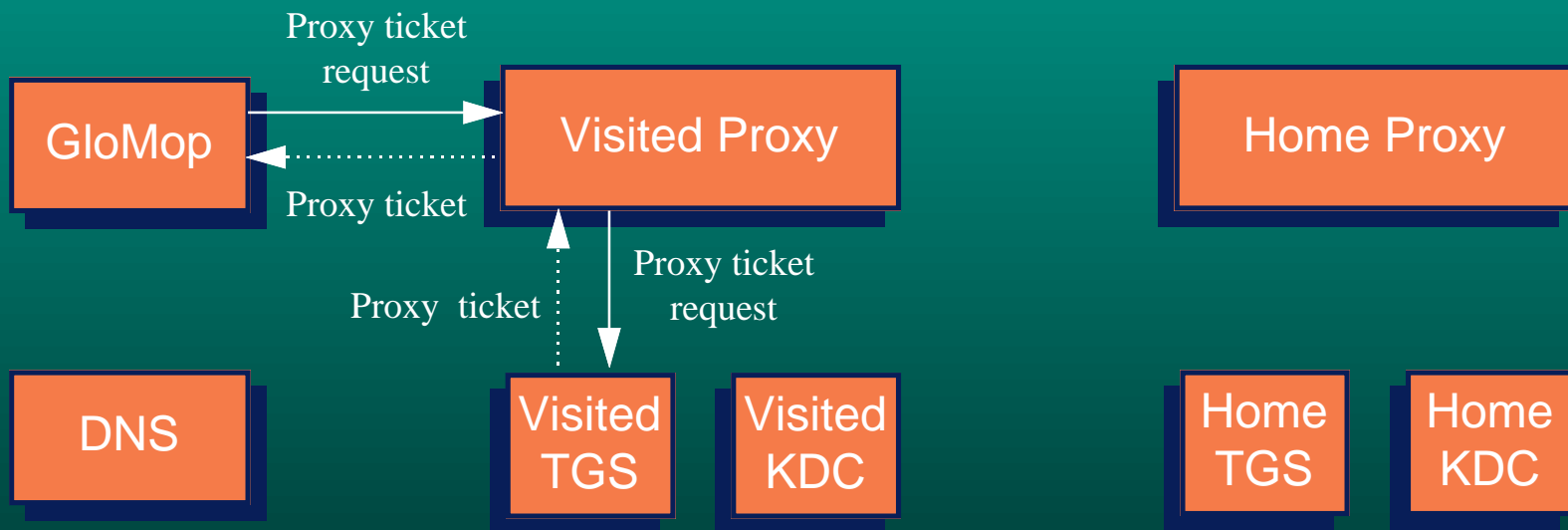




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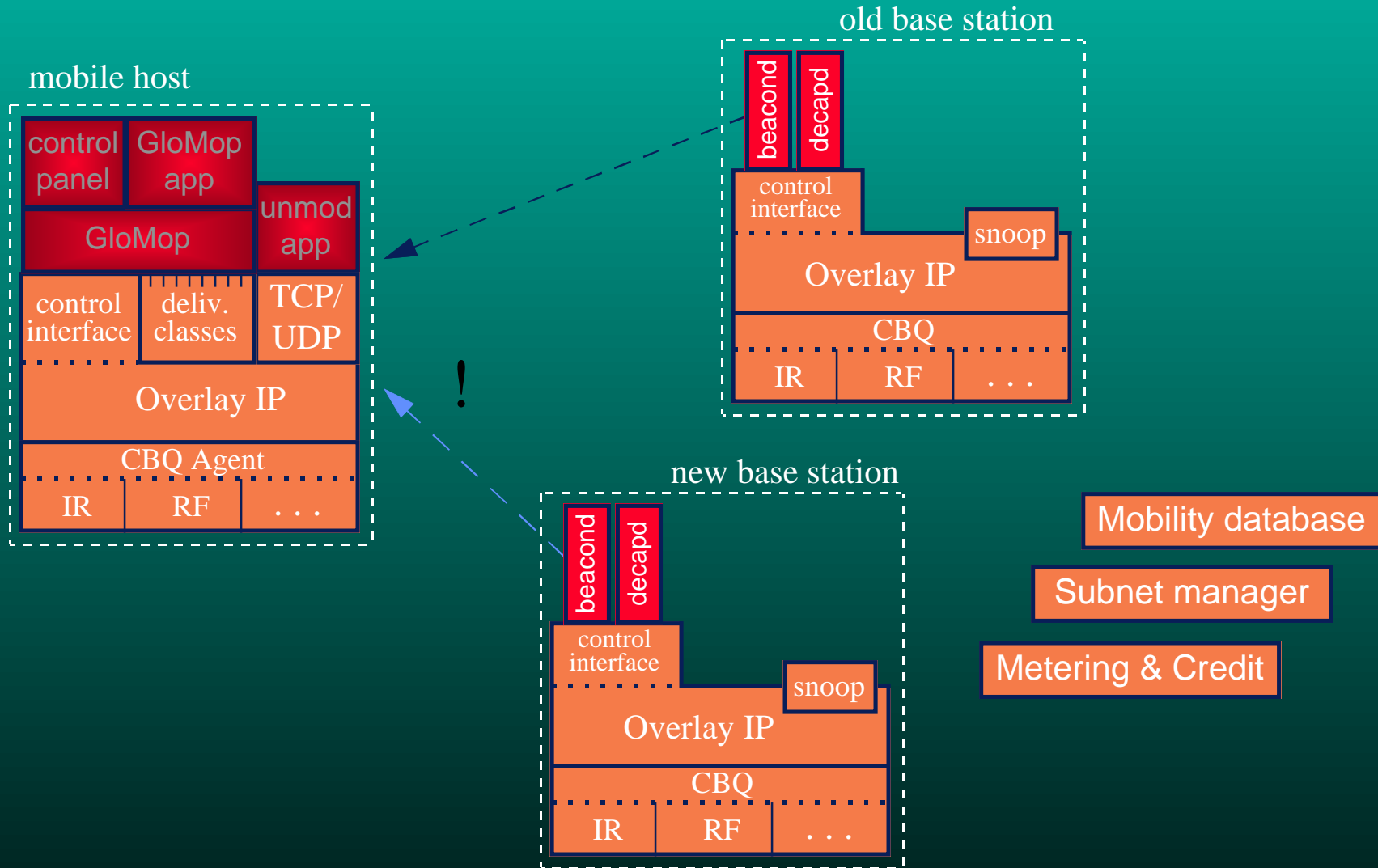


# Charon Authentication: Obtaining Session Key with Visited Proxy



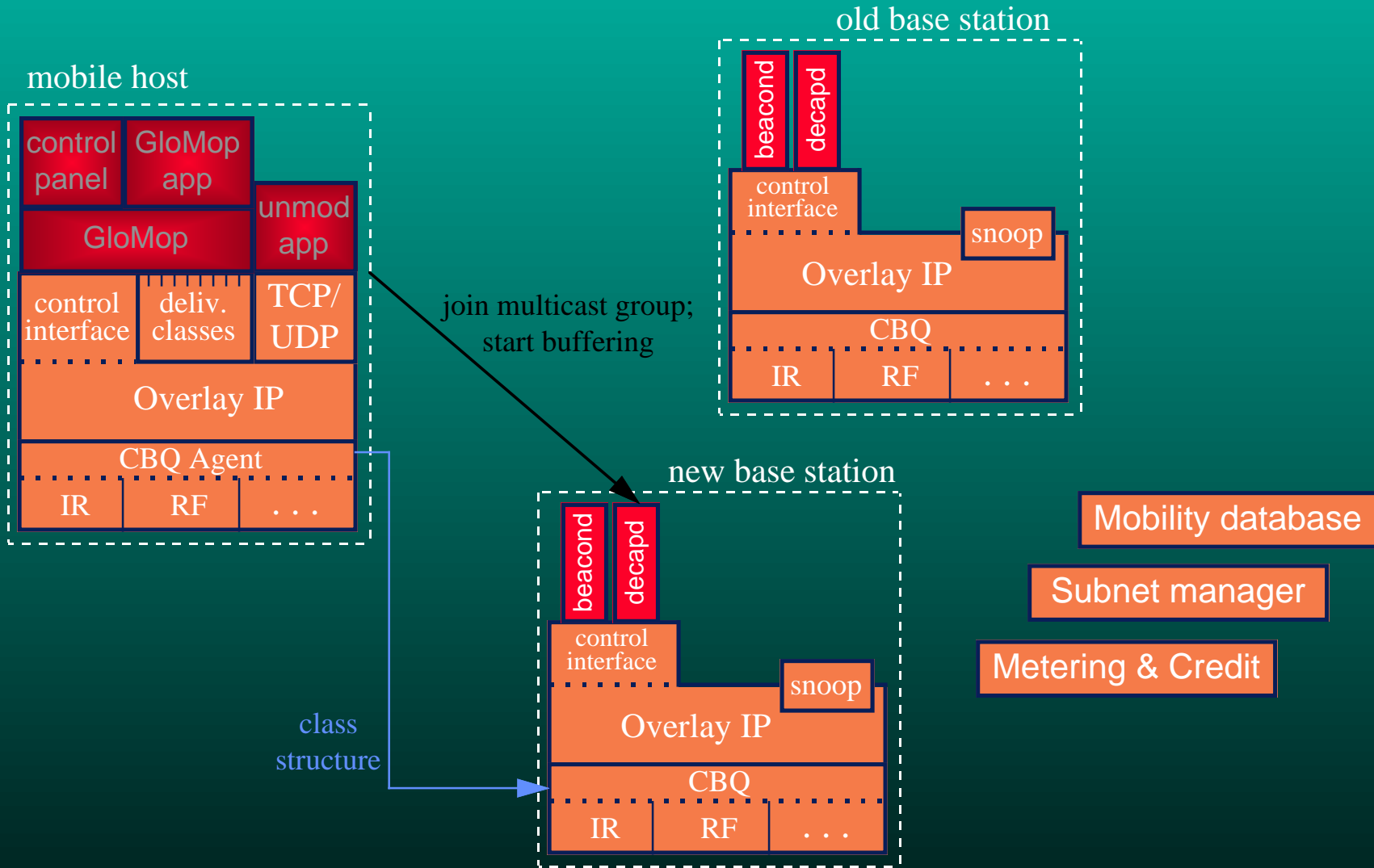
# Handoff from IR to WaveLAN

(load balancing)



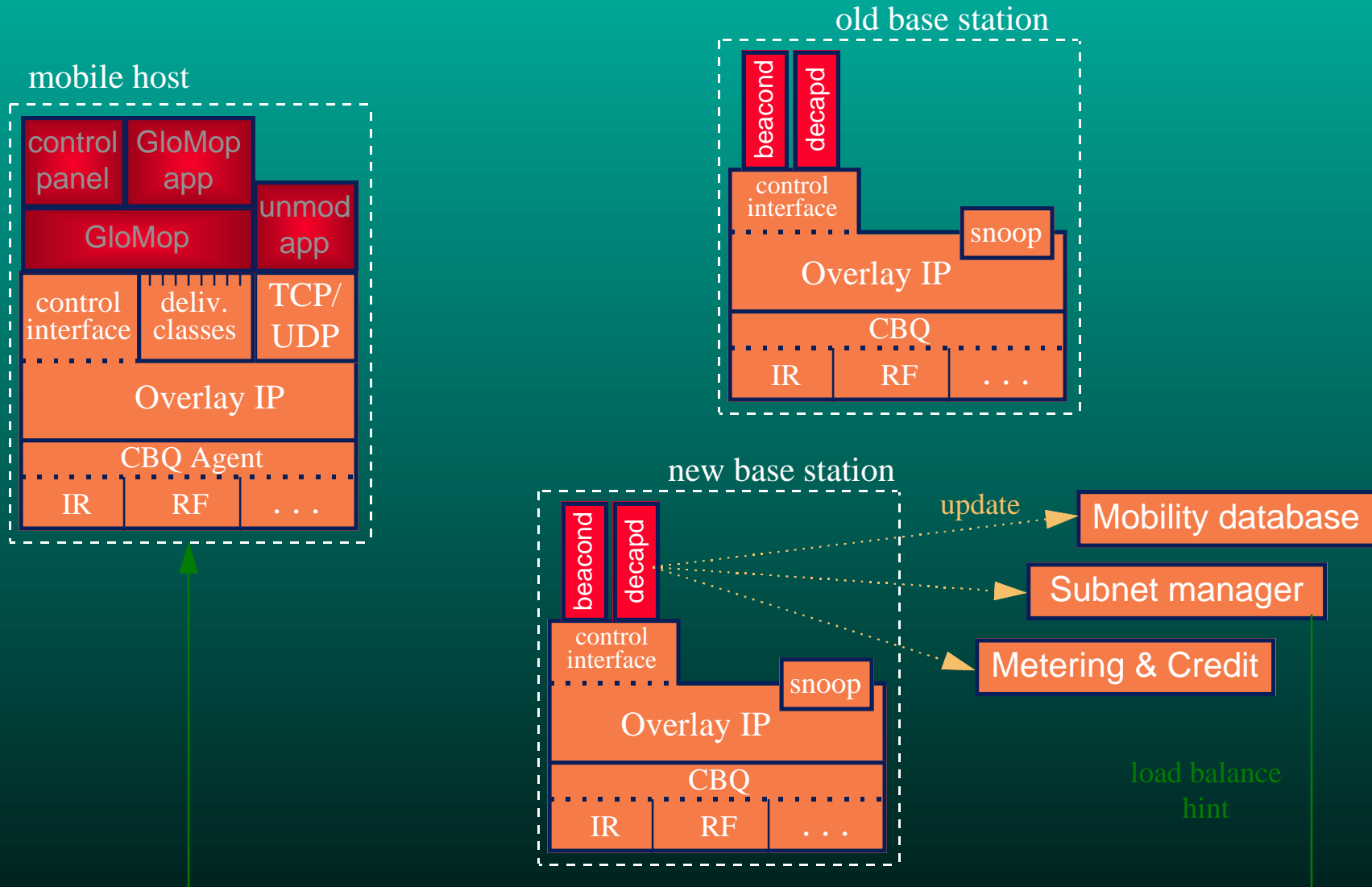
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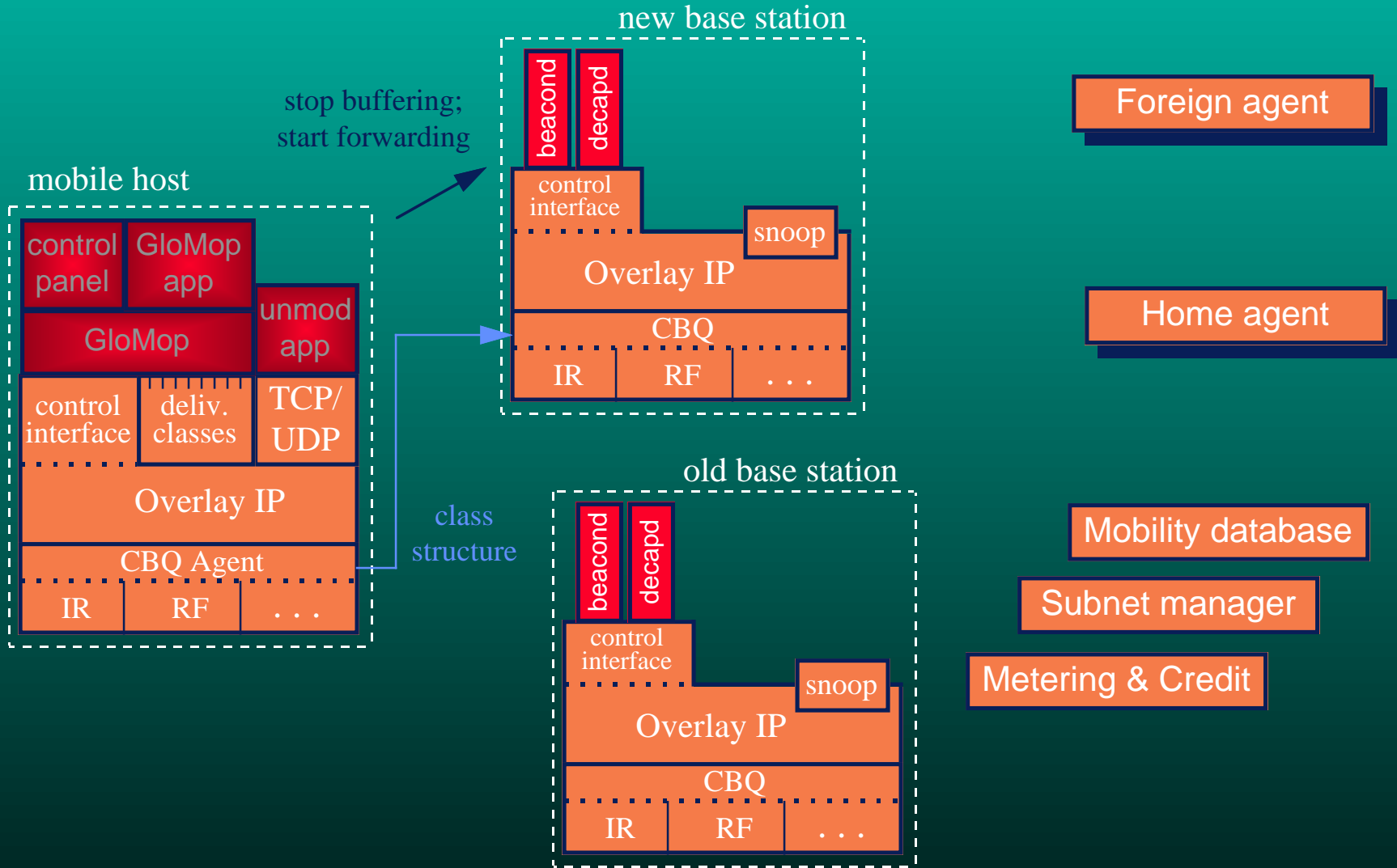


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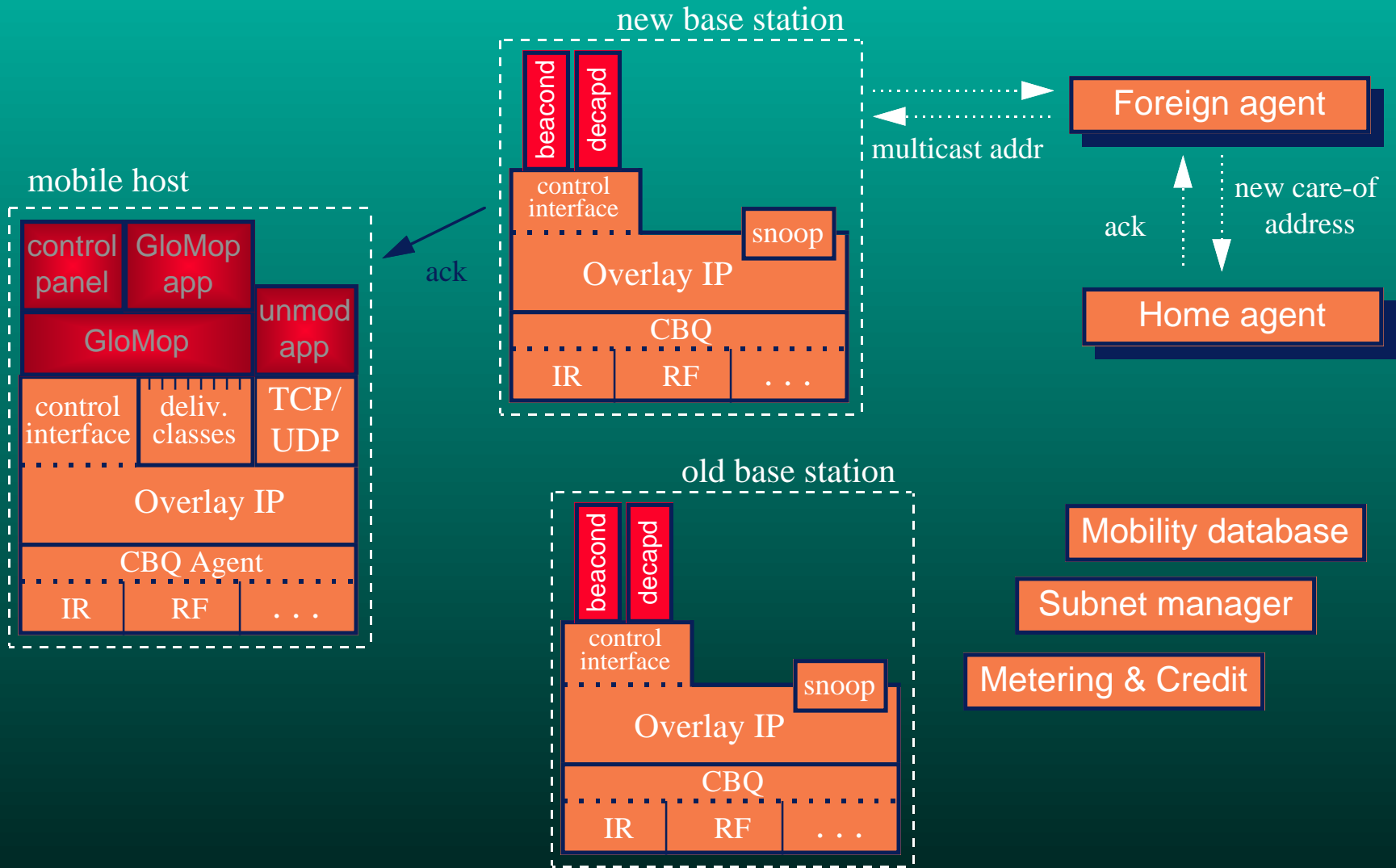
(load balancing)



# Extended Handoff Subroutine



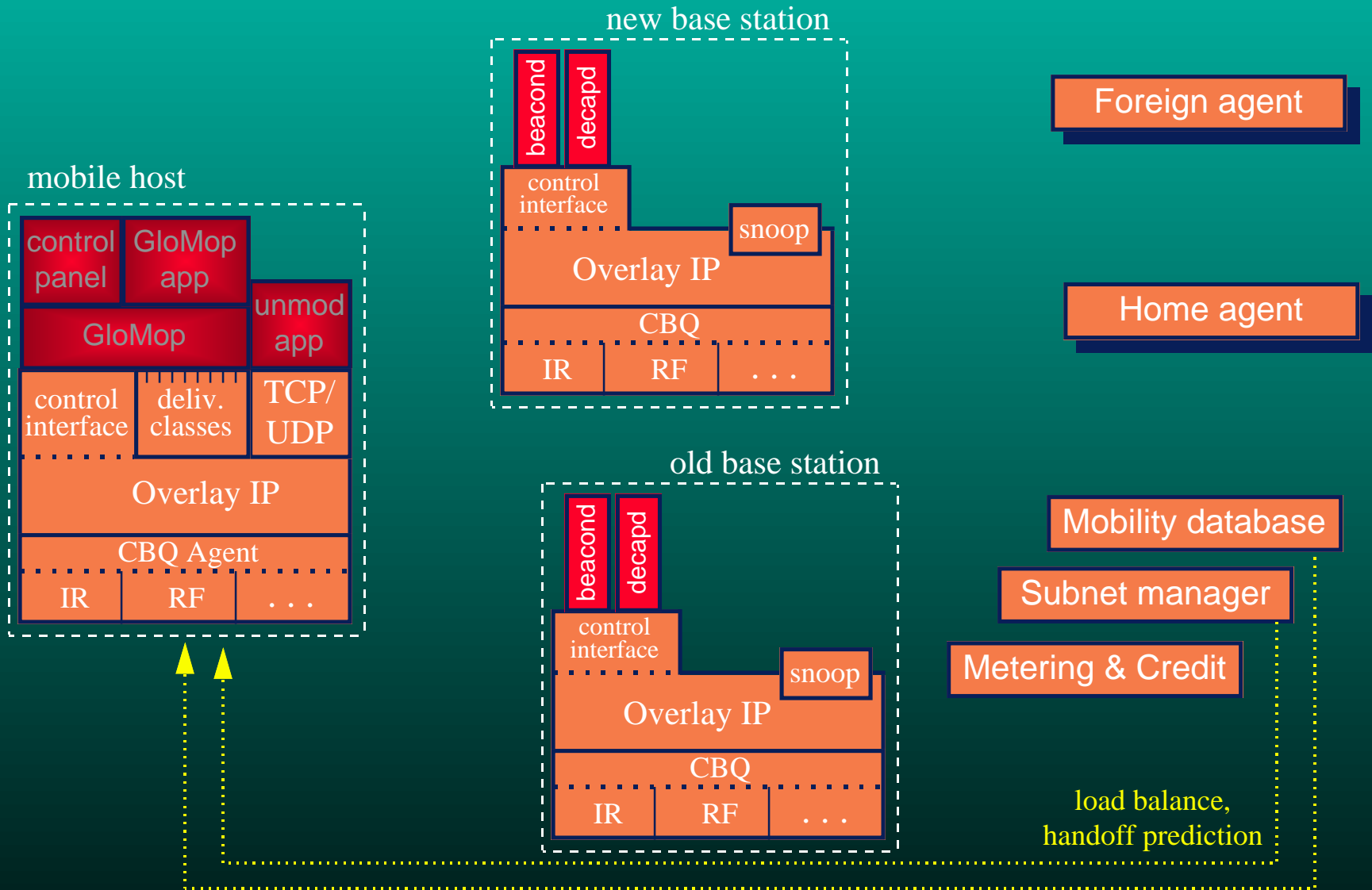
# Extended Handoff Subroutine



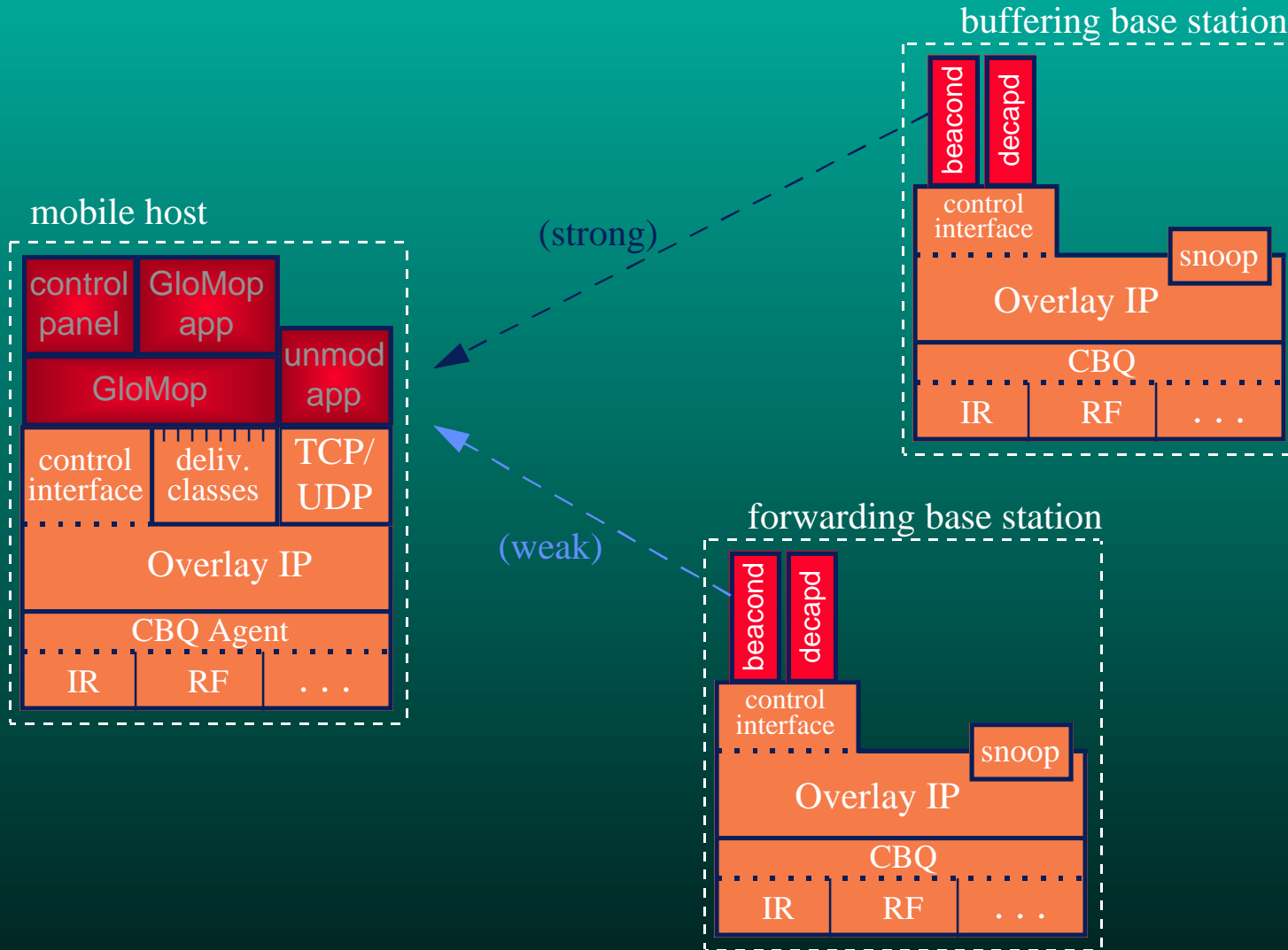




# Extended Handoff Subroutine



# Handoff from WaveLAN to WaveLAN (mobility)

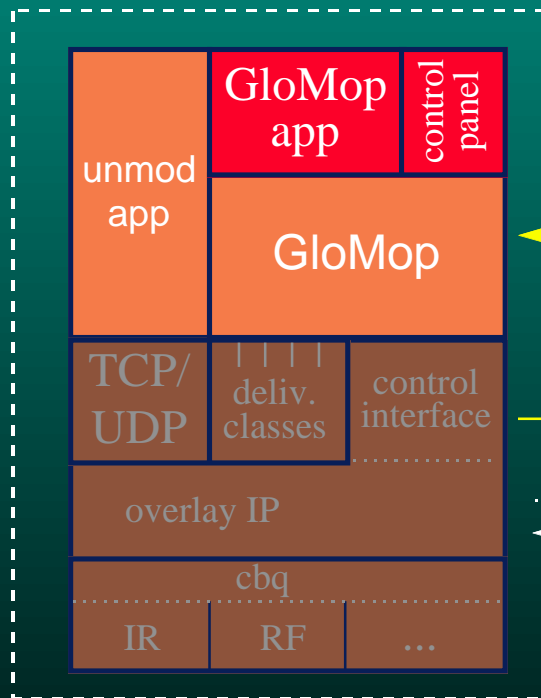


# Dynamic Adaptation via NCM

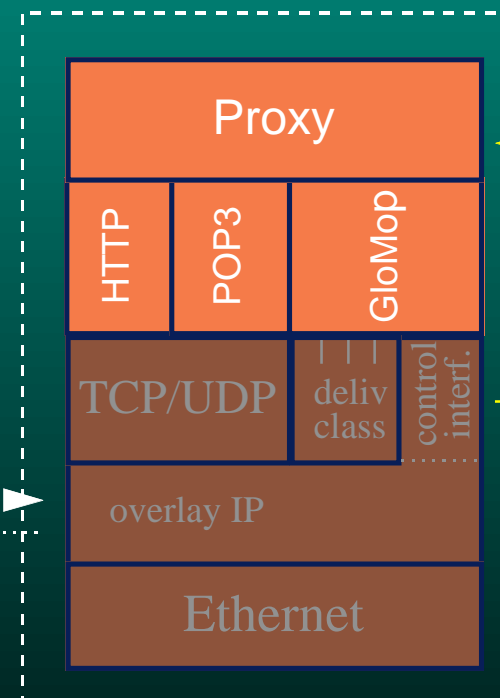
PTM

Distiller

mobile



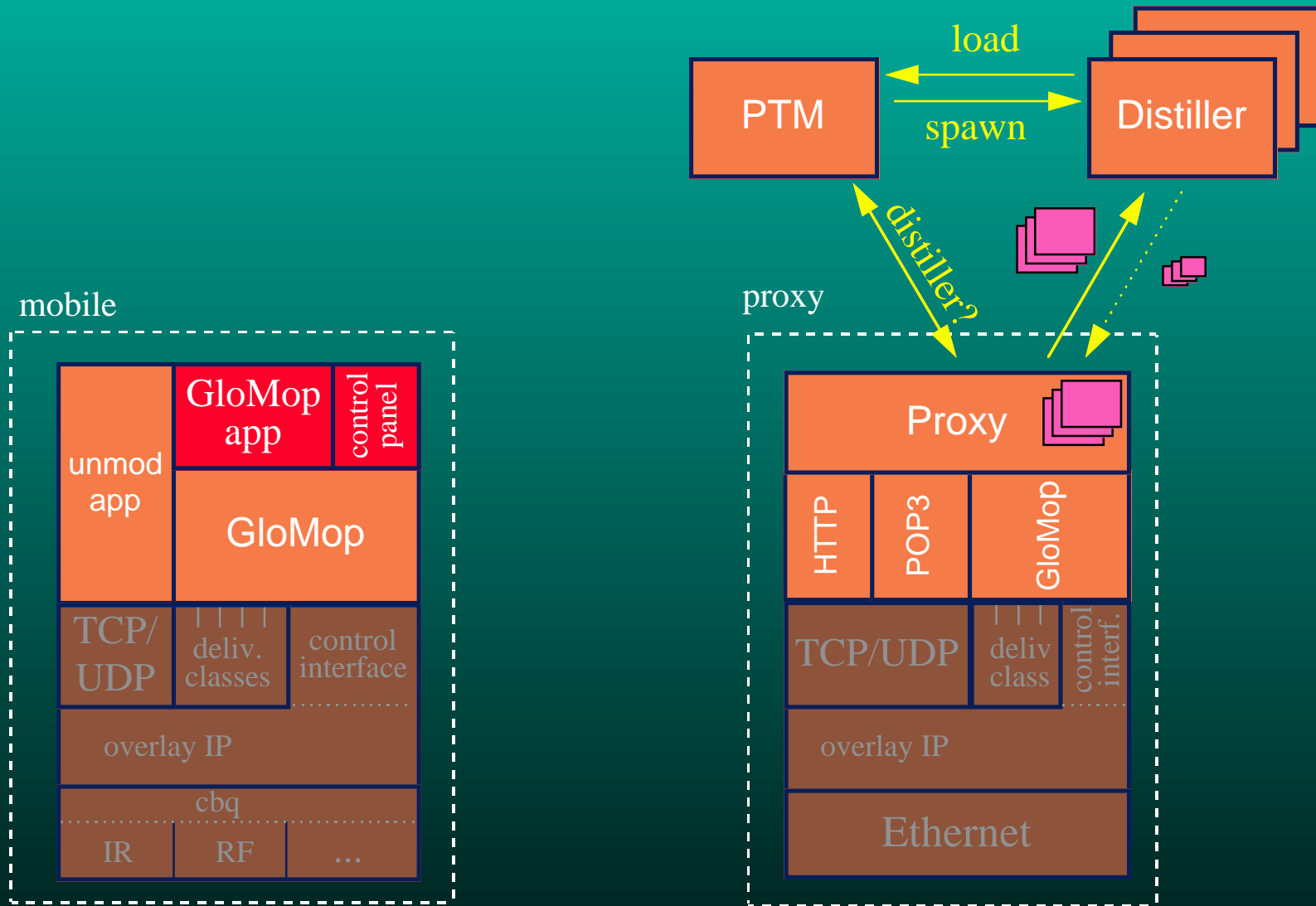
proxy



net state!

net state!

# PTM Load Balancing

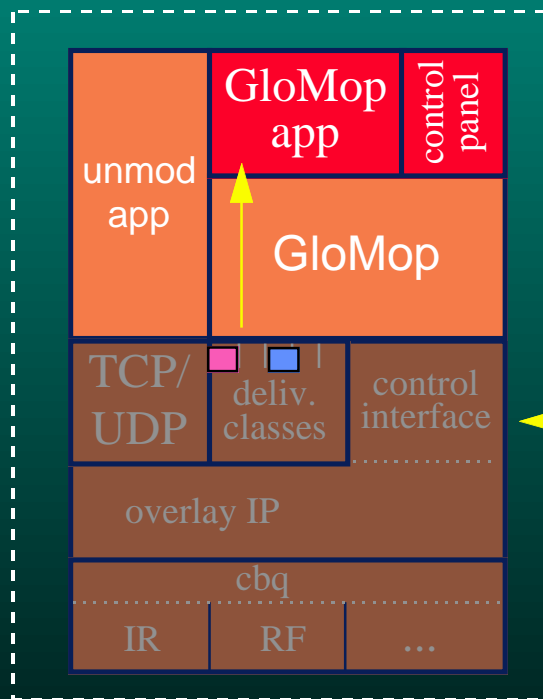


# Delivery class abstractions

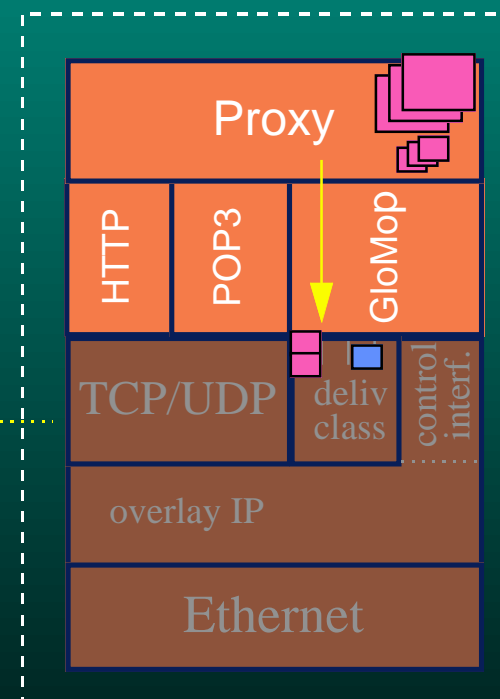
PTM

Distiller

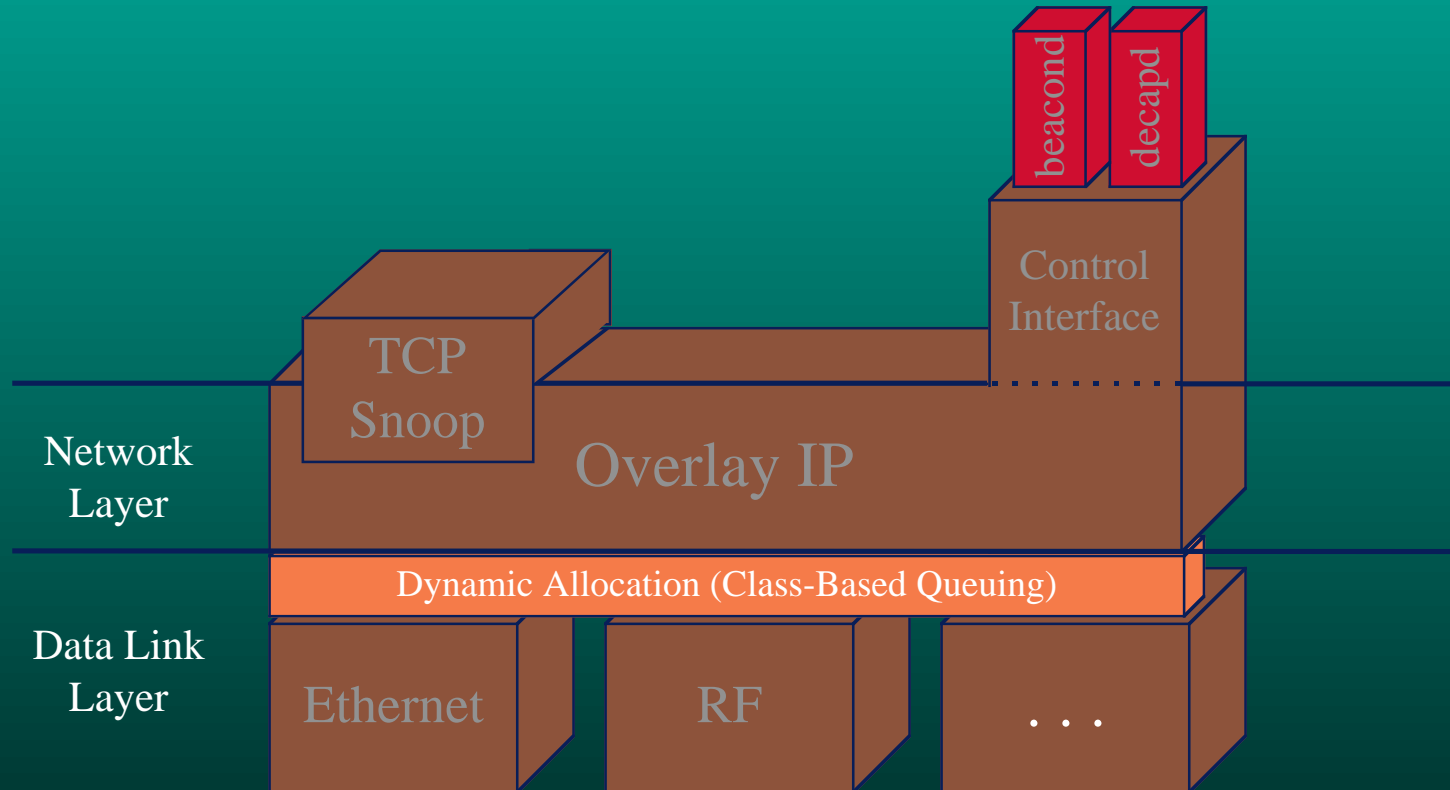
mobile



proxy

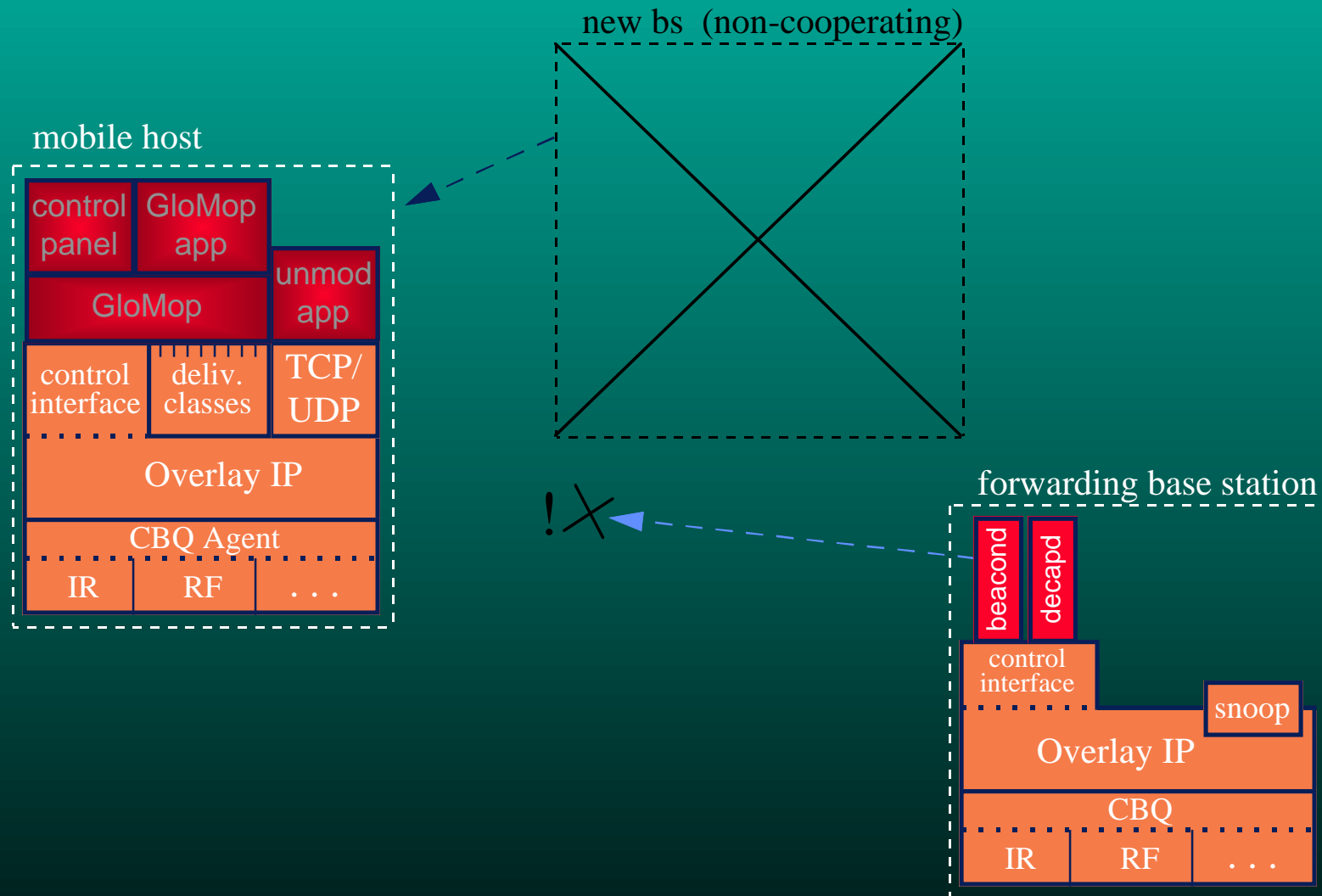


# Dynamic Link Allocation

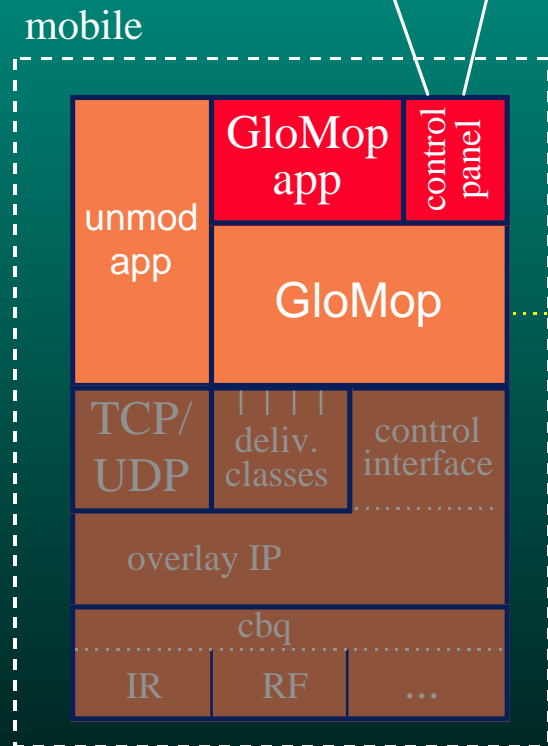


# Handoff from WaveLAN to Metricom

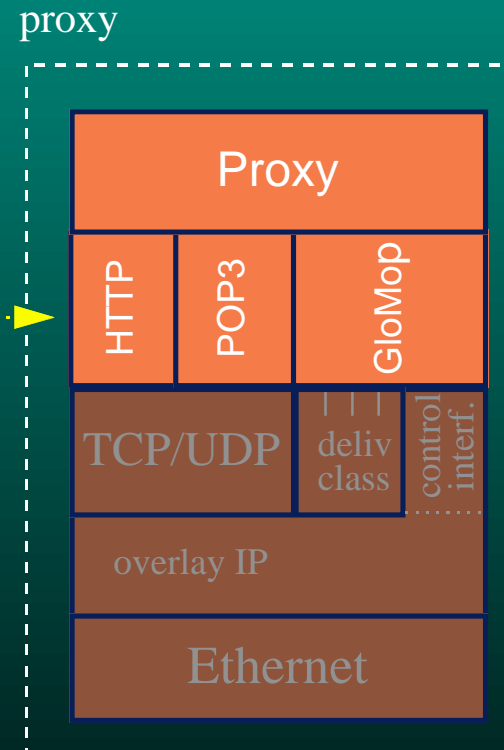
(lost beacons)



# Flexible Refinement/QoS Mechanism



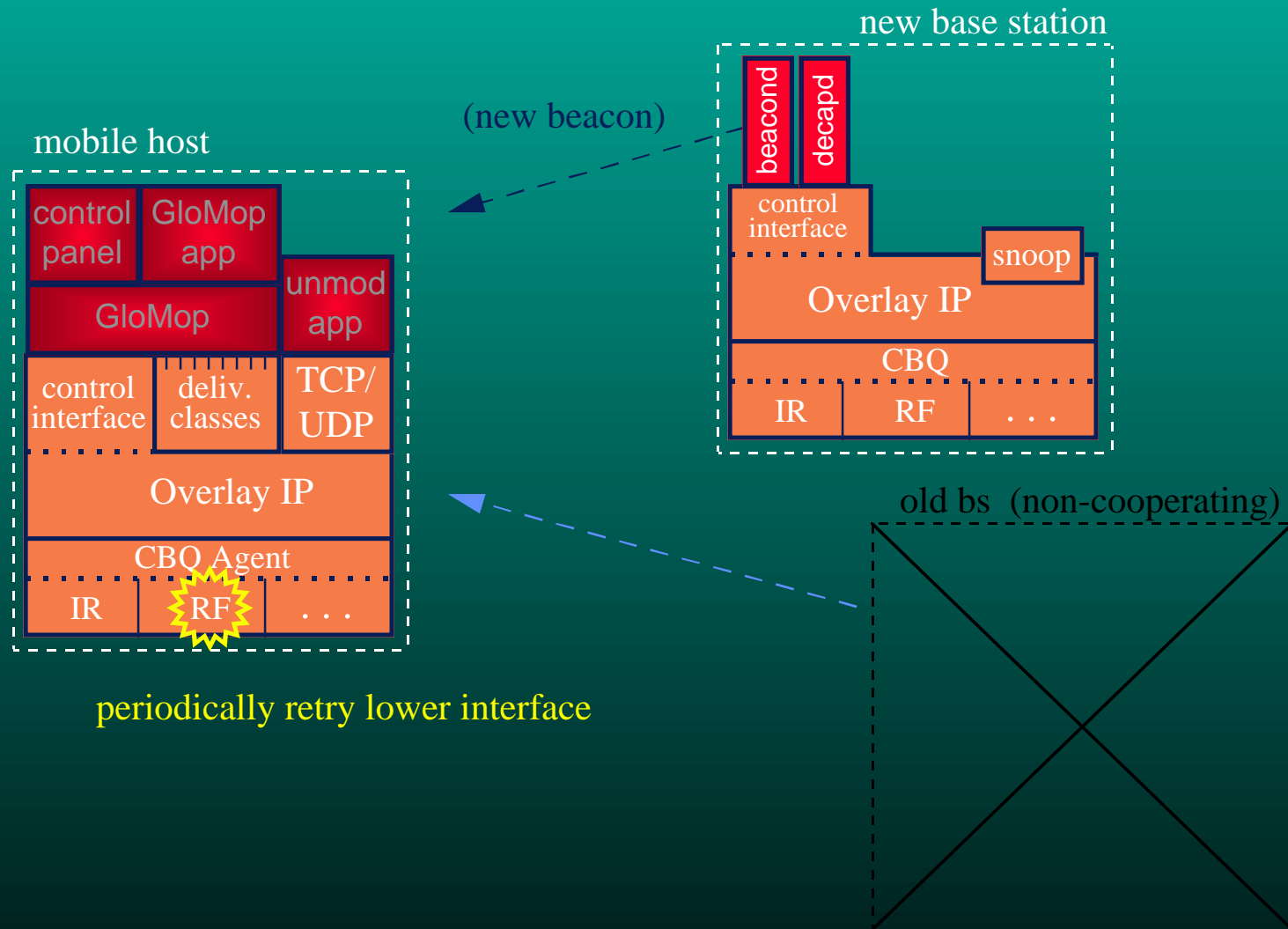
QoS preferences





# Handoff from Metricom to WaveLAN

(change of domain)



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# Core Daedalus Architecture Summary

- Supports seamless roaming in heterogeneous and foreign environments
  - vertical and horizontal handoff support
- Custom Network Stack at MHs and (cooperating) BSs
  - unmodified corresponding hosts, home agents
  - compatibility with Mobile-IP
- Static assumptions about network characteristics
- Accepts handoff “hints” to handoff controller
- Some protocol-specific network optimization
  - TCP snoop

# Extended Daedalus Architecture Summary

- **Adds custom network stack at proxy host**
  - delivery class abstraction for data-type specific transport
- **Dynamic allocation at data link (hop by hop)**
- **Extensible, independent network services model**
  - mechanisms facilitate localized policy decisions
- **Dynamic measurement and notification of changes in network characteristics (via NCM)**
- **Network performance enhancements**
  - low-latency handoff
  - hierarchical foreign agents
  - additional transport-layer optimizations

# Core Proxy Architecture Summary

- **Unmodified apps, application-specific protocols**
  - proxy mechanism is either transparent to or already supported by the application
  - functionality and efficiency limited by the application's protocol
- **On-the-fly distillation and refinement possible**
  - client and network adaptation, unmodified servers
  - proxy optimizations (prefetching, caching)
  - dynamic network adaptation is missing (no NCM)
- **Loose coupling with Daedalus stack**

# Extended Proxy Architecture Summary

- **Pluggable proxy architecture**
  - support for both modified and unmodified apps
  - separation of load-balancing concerns into PTM
- **GloMop application support layer**
  - efficient custom protocol
  - explicit refinement and QoS mechanisms
- **Authenticated proxied services**
- **Tight coupling with Daedalus stack**
  - dynamic network adaptation via NCM
  - allow delivery policy through delivery classes

# Some Open Issues

- **Elements of the service architecture**
  - complex element interaction and inter-dependency
  - the metering mechanism is not fully resolved
- **Multiple simultaneous network interfaces**
  - multiplexing of application data
  - undesirable for power-management
- **Link-layer state on handoff**
  - is state transfer necessary?
  - how to deliver data queued in base-station
  - different link-management policy in new network?
- **Network connection monitor**
  - stability and granularity of statistics

## Some Open Issues (continued)

- **Function migration**
  - “Evil Twin” versus protocol filters at the proxy
  - can Rover-style migration coexist?
- **Time-constant for proxy-adaptation**
  - how quickly does it adapt, and to what granularity of network variation?
  - should the proxy receive adaptation hints?
- **User interface issues**
  - understanding and specifying constraints
  - data-type specific refinement controls
  - per-chunk, per-document, and per-session constraints